

ADCP System: what can go wrong

Viewed from the Perspective of:

- ADCP systems (components)
 - Computer
 - ADCP
 - Ancillary: GPS, Heading
- Data flow (where does the problem occur)
- Manifestation in ocean velocities – examples
 - Cross-track error (transducer angle)
 - Along-track error (scale factor)
 - Transition/maneuvering errors (lags in time or space)
 - depth-dependent bias (electrical noise)
 - surface bias (ringing)

ADCP System: what can go wrong

Viewed from the Perspective of:

- ADCP systems (components)
 - Computer
 - ADCP
 - Ancillary: GPS, Heading
- Data flow (where does the problem occur)
- Manifestation in ocean velocities – examples
 - Cross-track error (transducer angle)
 - Along-track error (scale factor)
 - Transition/maneuvering errors (lags in time or space)
 - depth-dependent bias (electrical noise)
 - surface bias (ringing)

What can go wrong: system=computer

- PC clock is erratic
 - PC clock is set to local time
 - Poor quality serial feed
 - Too many messages
 - Low baud rate
 - Multiple unbuffered devices
- } **Partial loss,
Garbled messages**
-

Solution: FIX IT

- Clock set to UTC, do not use bad timeserver
- ONLY send serial data from the original instrument

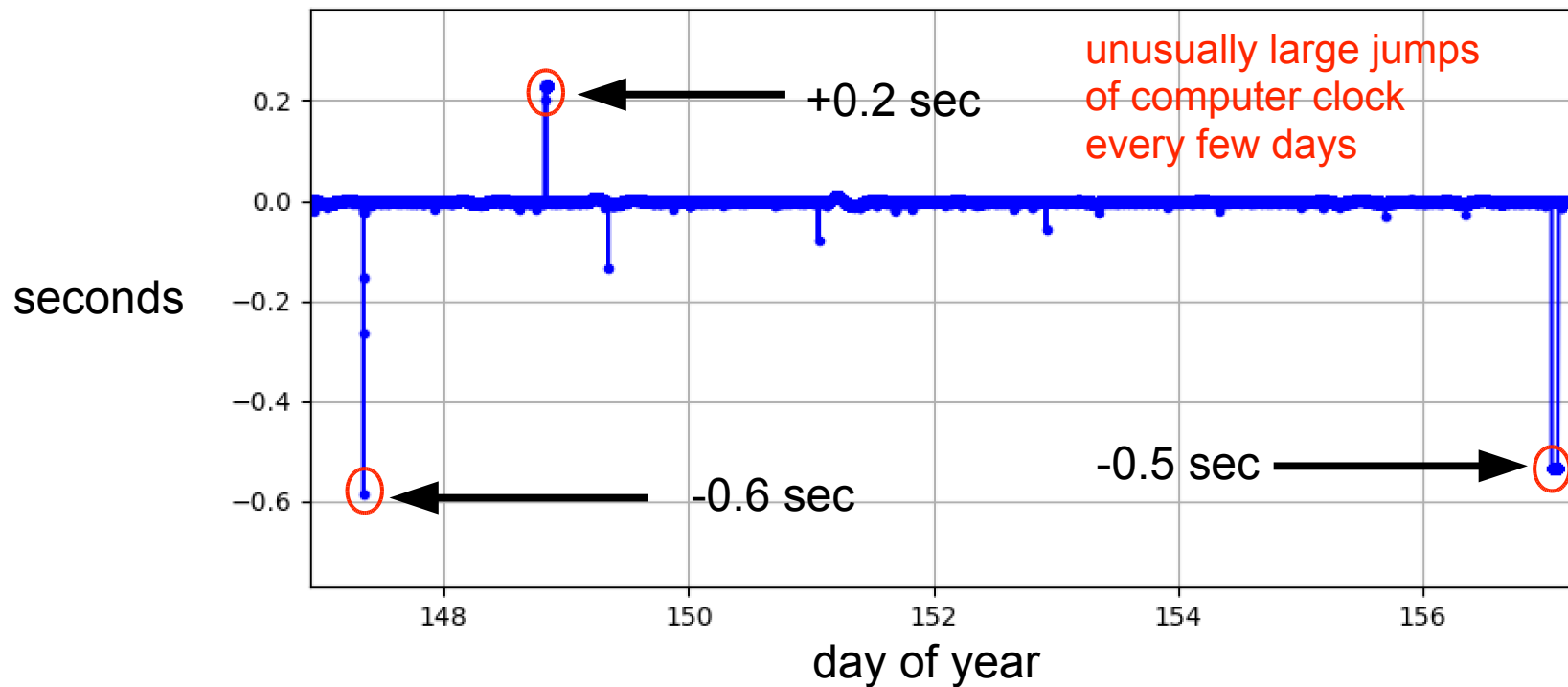
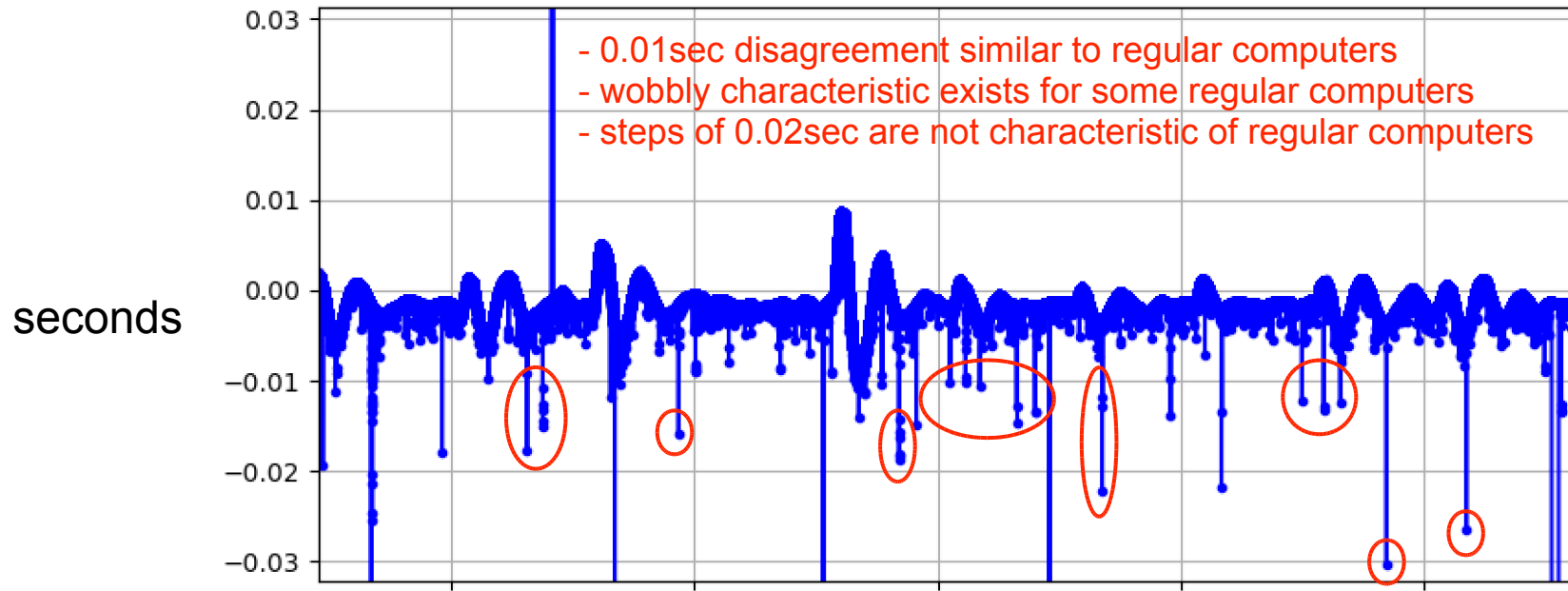
What can go wrong: system=computer

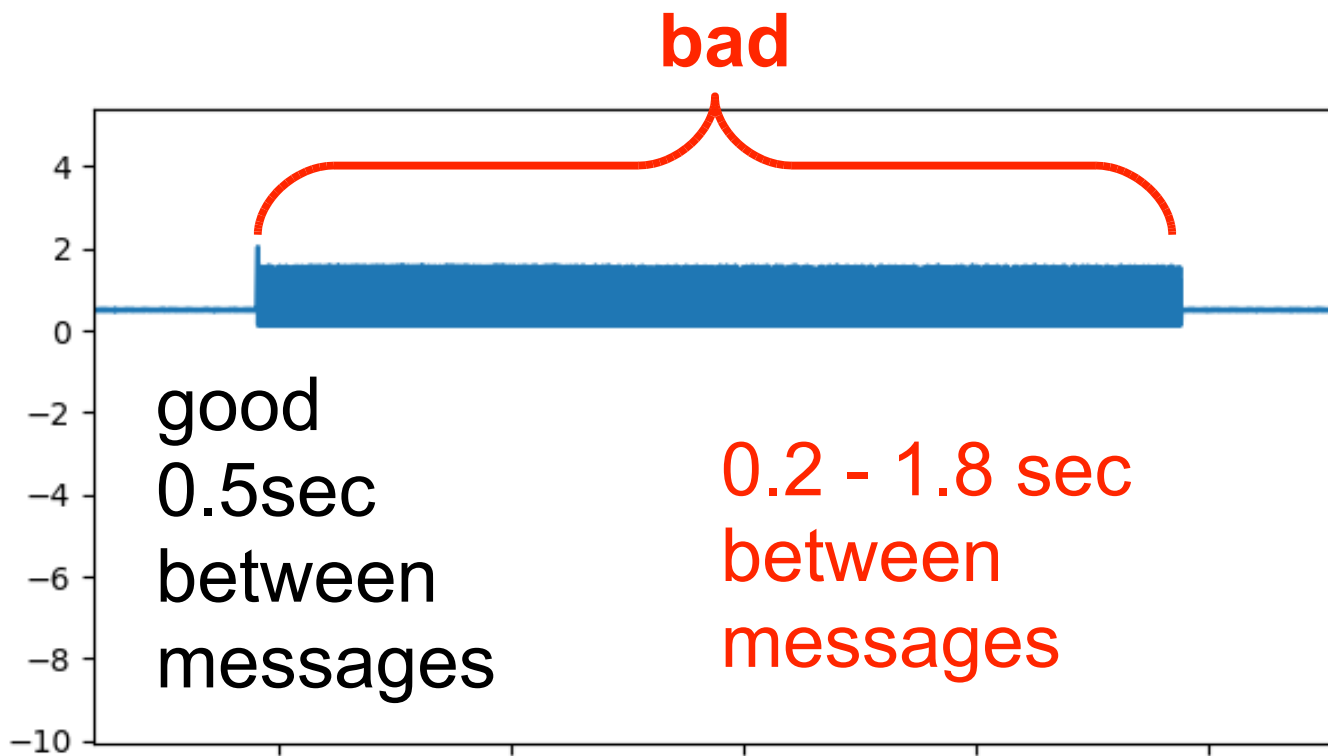
- PC clock is erratic
 - PC clock is set to local time
 - Poor quality serial feed
 - Too many messages
 - Low baud rate
 - Multiple unbuffered devices
- Partial loss,
Garbled messages**

Solution: FIX IT

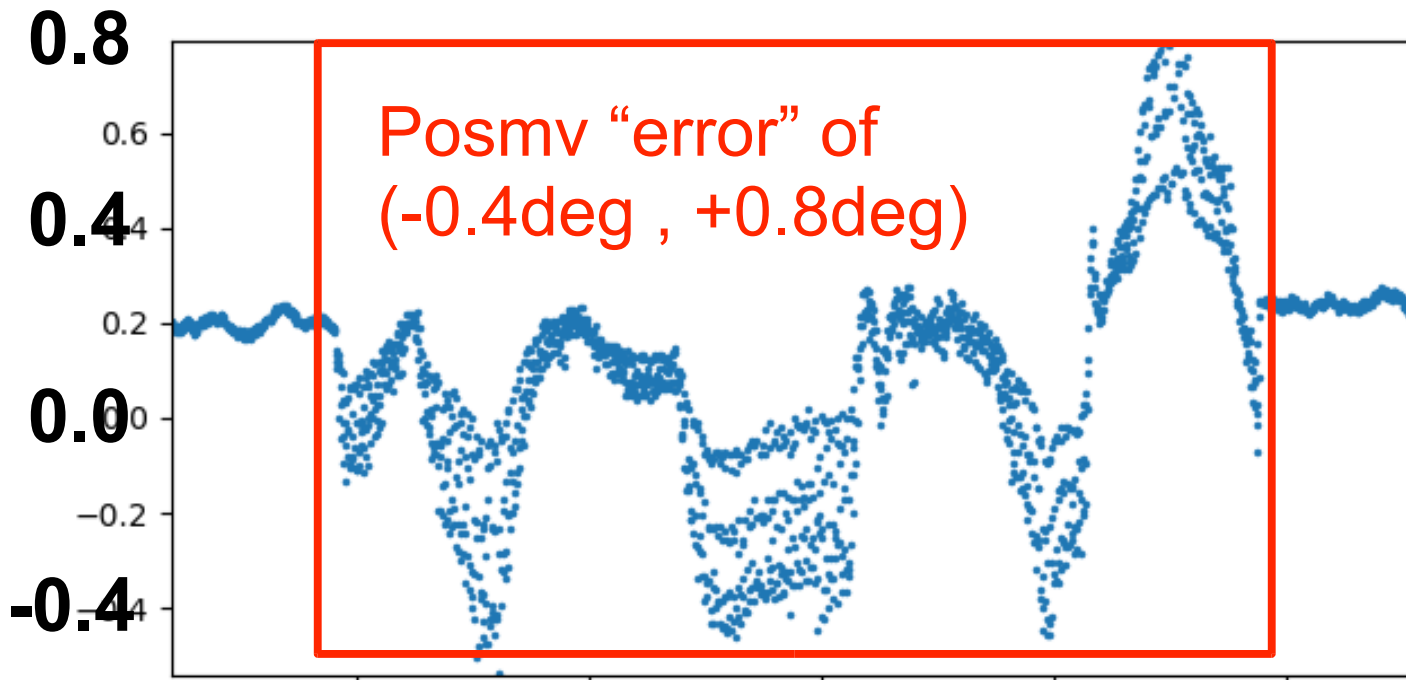
- Clock set to UTC, do not use bad timeserver
- **ONLY** send serial data from the original instrument

Virtual Computer: Computer clock (on ntp) compared to GGA message timestamp





- NMEA messages:
- none missing
 - timing delayed
 - buffer cleared

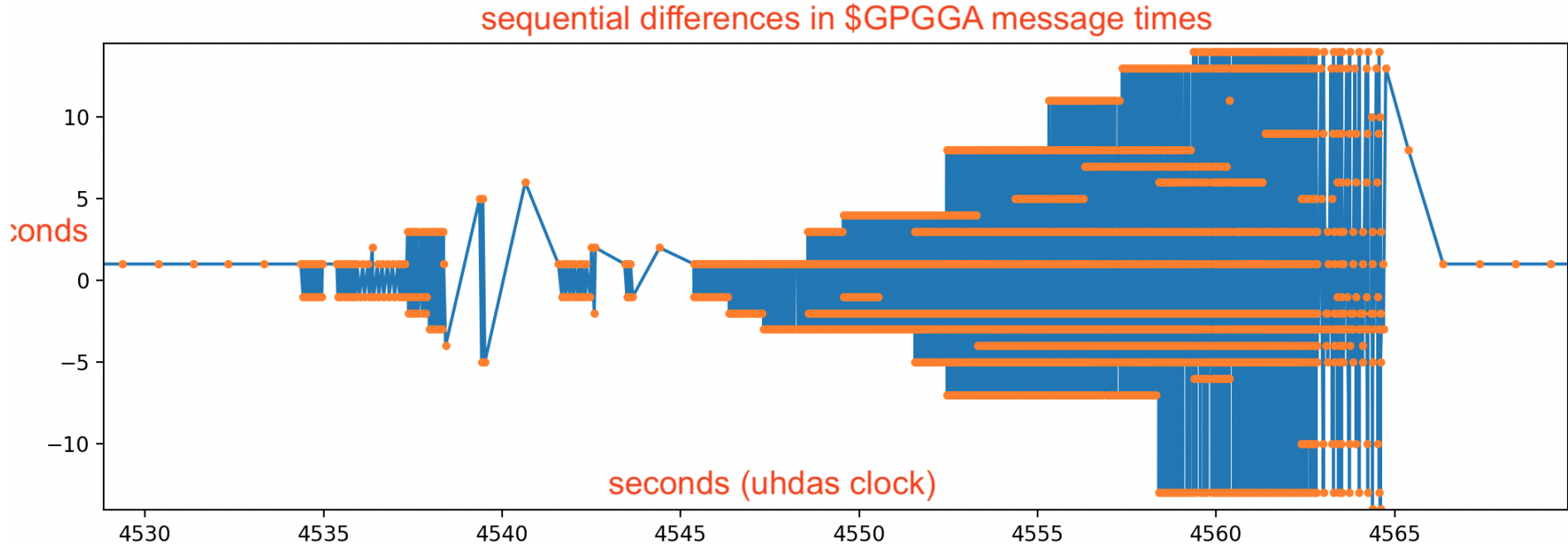


- Comparison of
Seapath
to Posmv:
- both work
 - errors created
by variable
(bad) arrival
times

What can go wrong: system=computer

Networking: UDP feeds

- multiple feeds coming in the same port
- UDP-to-serial over network: subject to network saturation
- network loops lead to UDP “storm”



What can go wrong: system=ADCP

- ADCP loss or degradation
 - Loss of range (loud while underway; weak beam)
 - Loss of one beam (failure; blocked by object)
 - Loss of multiple beams
 - Acoustic interference (another pinger) see processing
 - Triggering (reduced ping rate, damage to pings)
 - Ice
 - Bubbles
 - Electrical noise

multiple examples ([link](#))



What can go wrong: system=ADCP

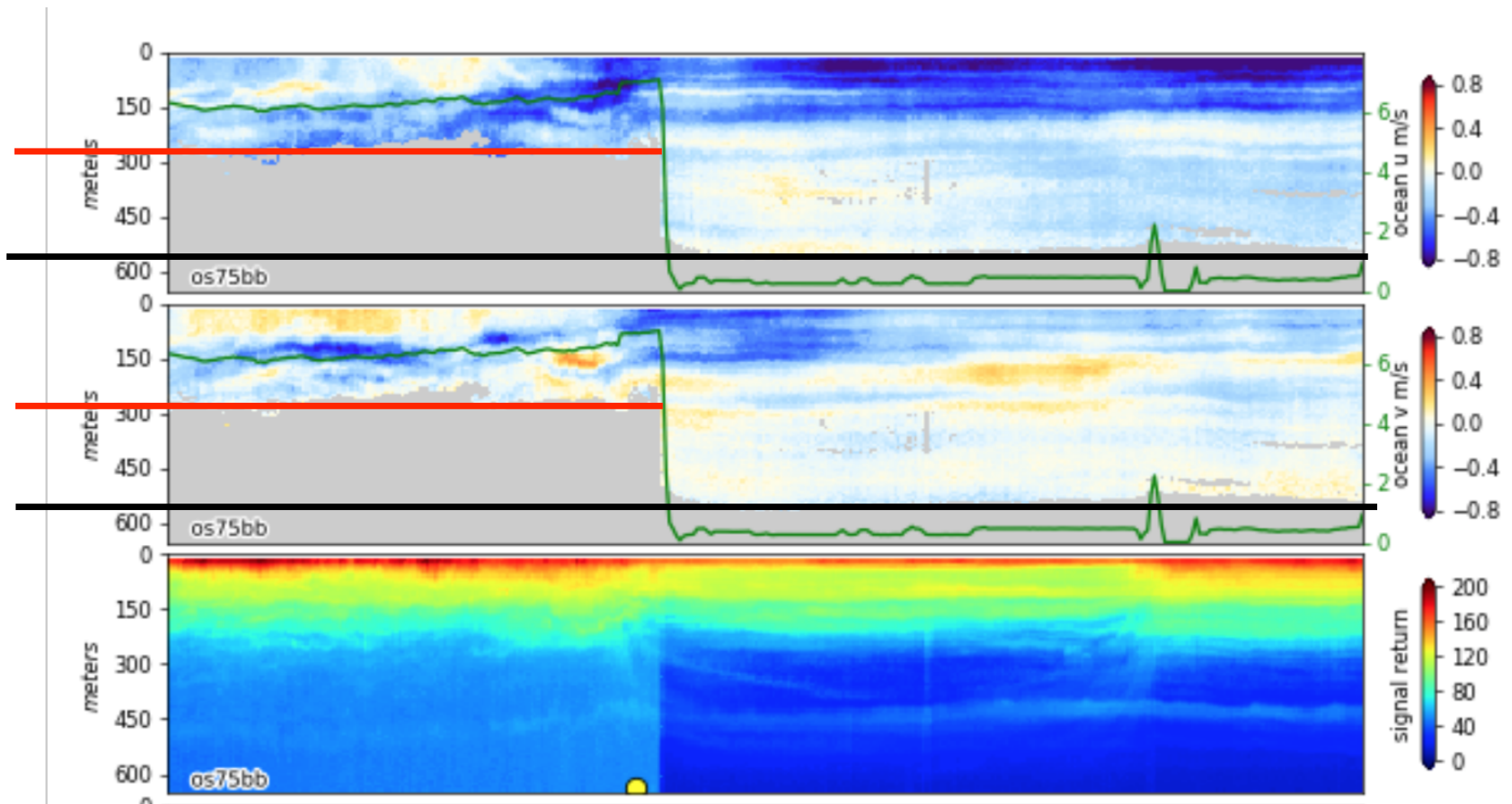
- ADCP loss or degradation

- Loss of range (loud while underway; weak beam)
- Loss of one beam (failure; blocked by object)
- Loss of multiple beams
- Acoustic interference (another pinger) see processing
- Triggering (reduced ping rate, damage to pings)
- Ice
- Bubbles
- Electrical noise

Loss of range when ship is underway

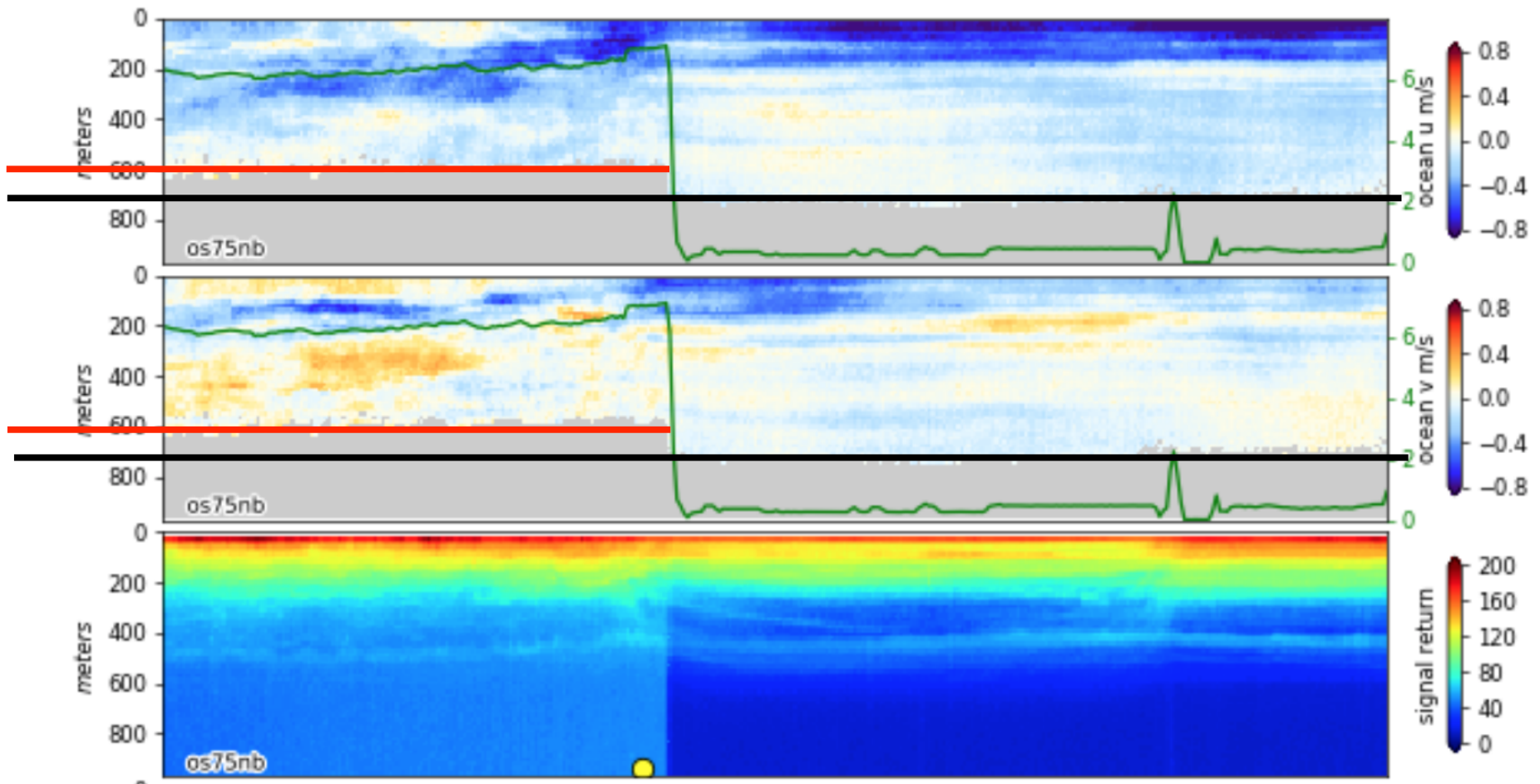
- Symptom: range decreases when ship is underway
- Solution: Short term:
 - switch to narrowband mode
 - slow down
- Solution: Long Term:
 - scrub barnacles off hull and propellor
 - identify what is loud, remove it
 - redesign the hull to be quieter

bandwidth mode more susceptible
to loss of range (loud ship or low scattering)



~300m range when underway
~600m range when on station

narrowband mode less susceptible
to loss of range (loud ship or low scattering)

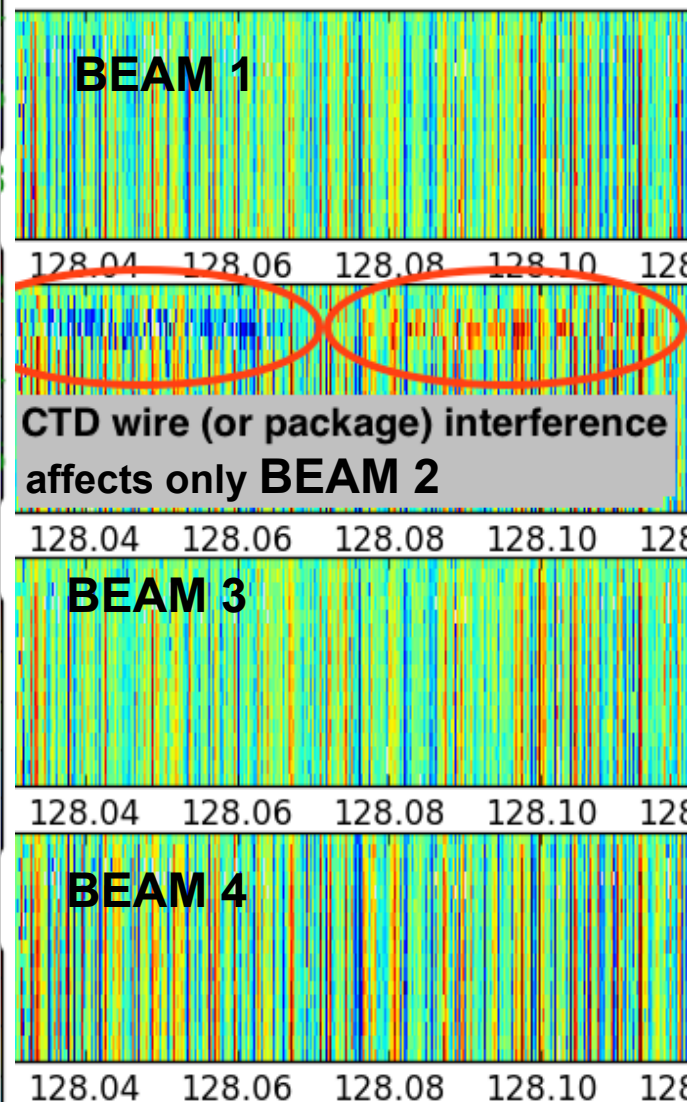
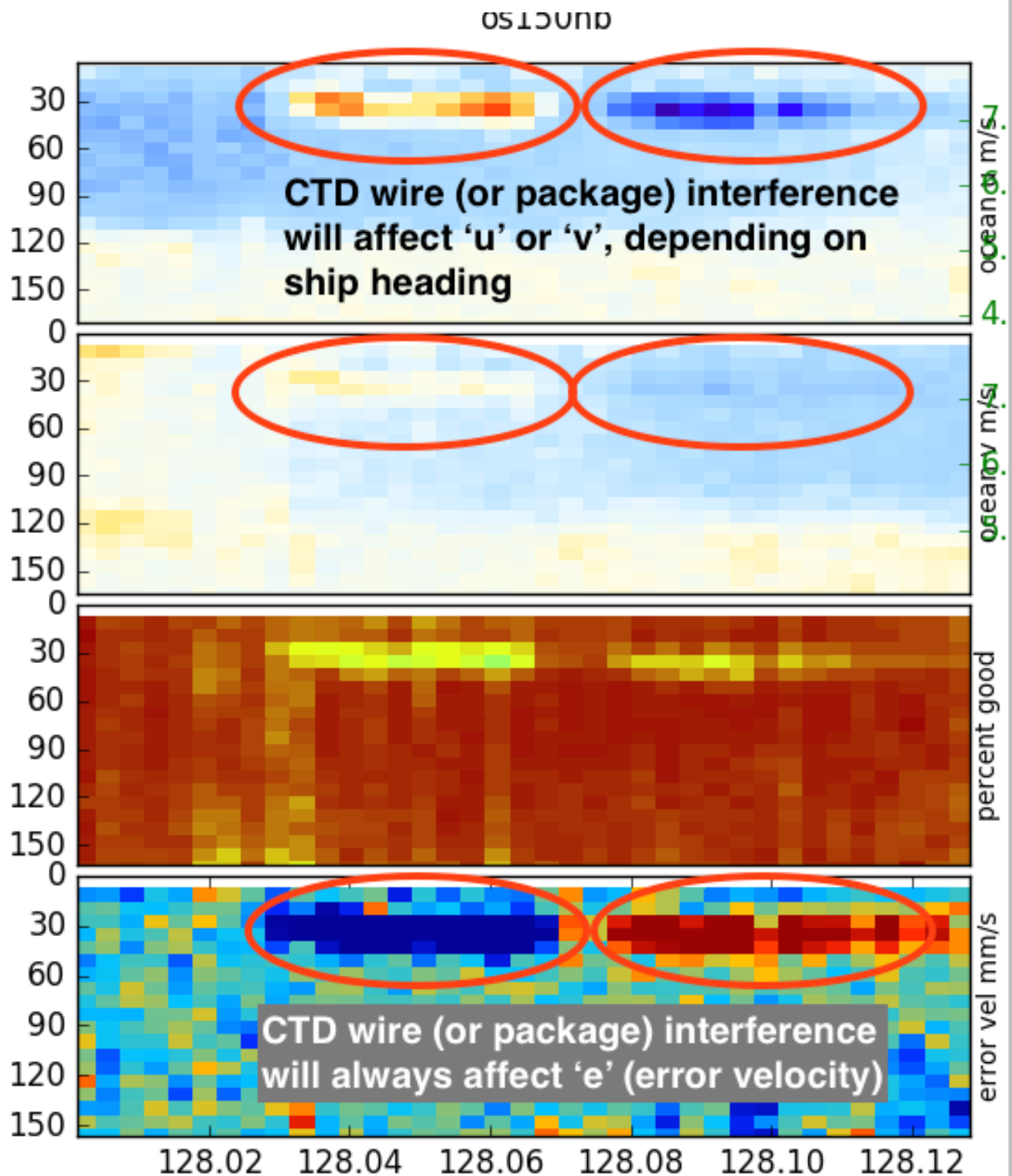


~600m range when underway
~700m range when on station

What can go wrong: system=ADCP

- ADCP loss or degradation
 - Loss of range (loud while underway; weak beam)
 - **Loss of one beam (failure; blocked by object)**
 - Loss of multiple beams
 - Acoustic interference (another pinger) see processing
 - Triggering (reduced ping rate, damage to pings)
 - Ice
 - Bubbles
 - Electrical noise

CTD wire interference



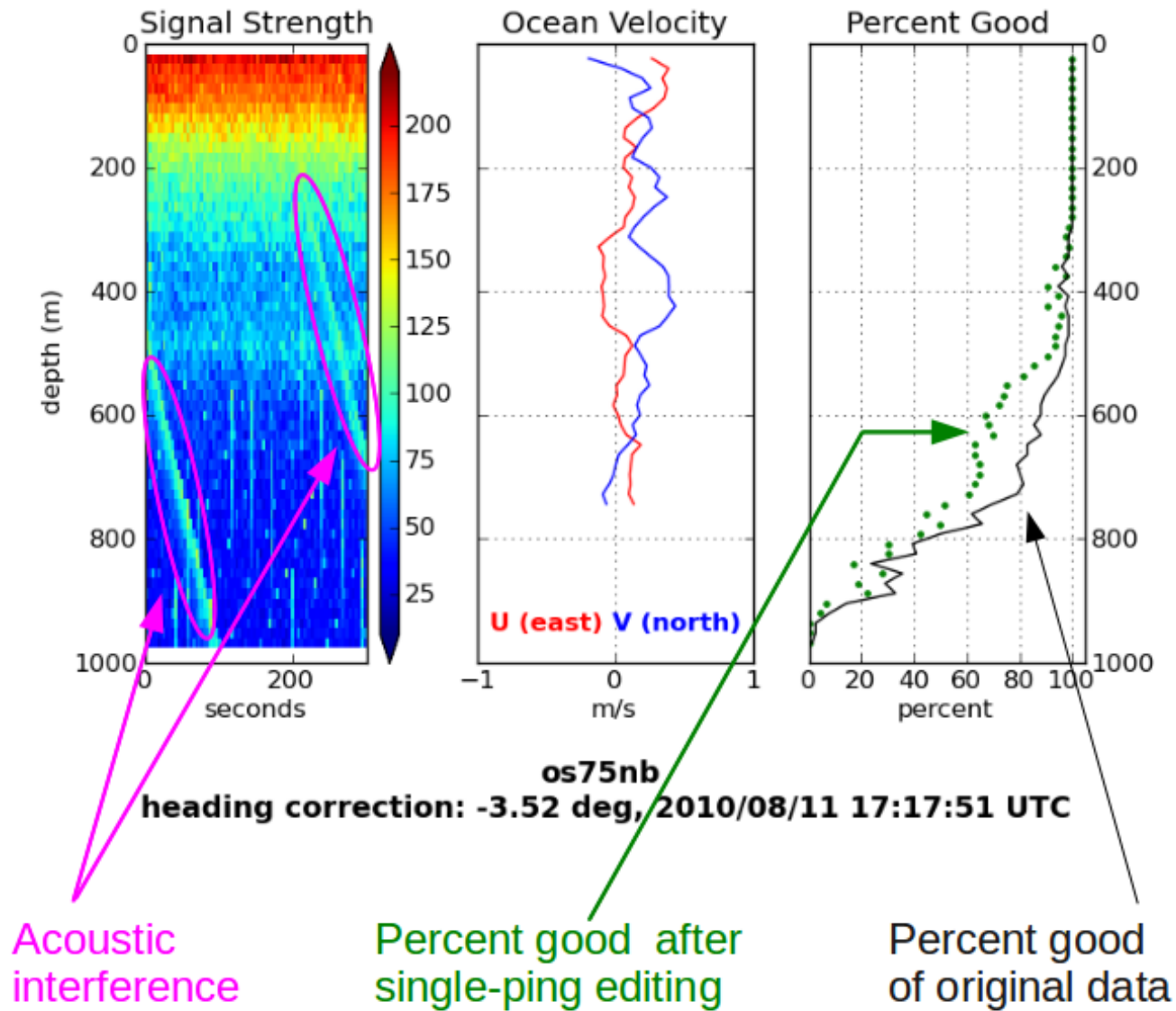
What can go wrong: system=ADCP

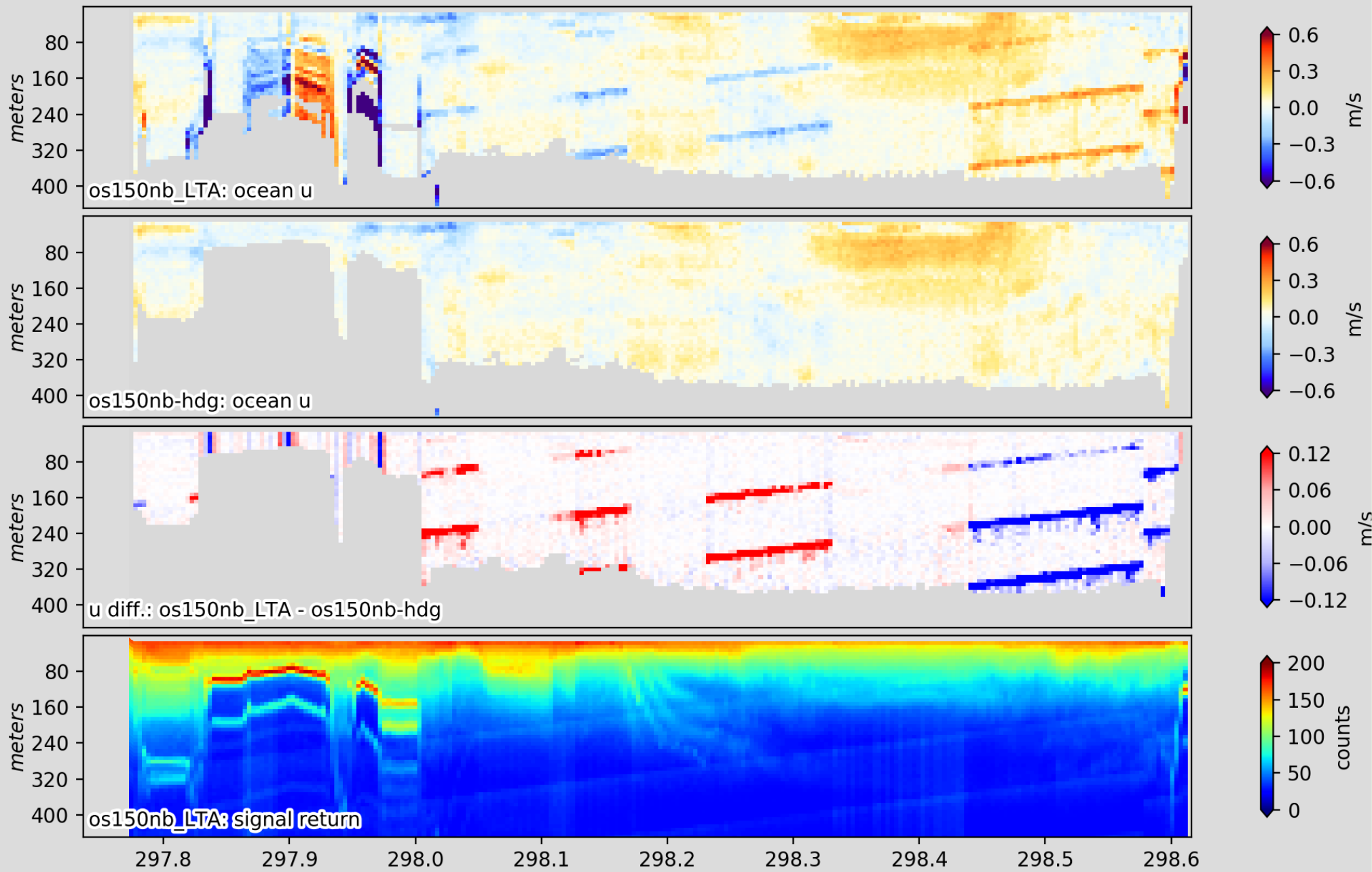
- ADCP loss or degradation
 - Loss of range (loud while underway; weak beam)
 - Loss of one beam (failure; blocked by object)
 - Loss of multiple beams
 - Acoustic interference (another pinger) see processing
 - Triggering (reduced ping rate, damage to pings)
 - Ice
 - Bubbles
 - Electrical noise

What can go wrong: system=ADCP

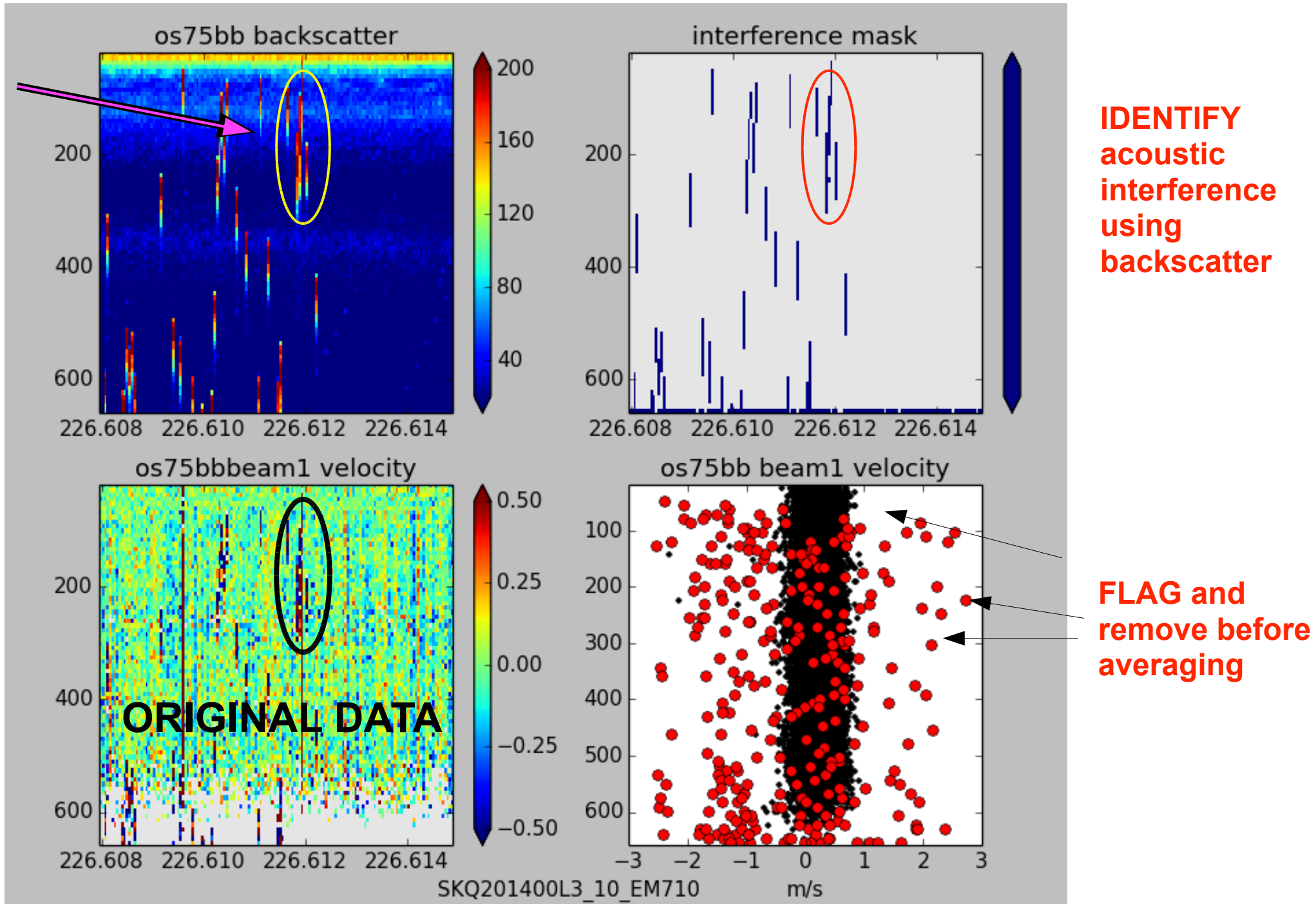
- ADCP loss or degradation
 - Loss of range (loud while underway, weak beam)
 - Loss of one beam (not good)
 - Loss of multiple beams (repair/replace)
 - Acoustic interference (another pinger)
 - Triggering (reduced ping rate, damage to pings)
 - Ice
 - Bubbles
 - Electrical noise

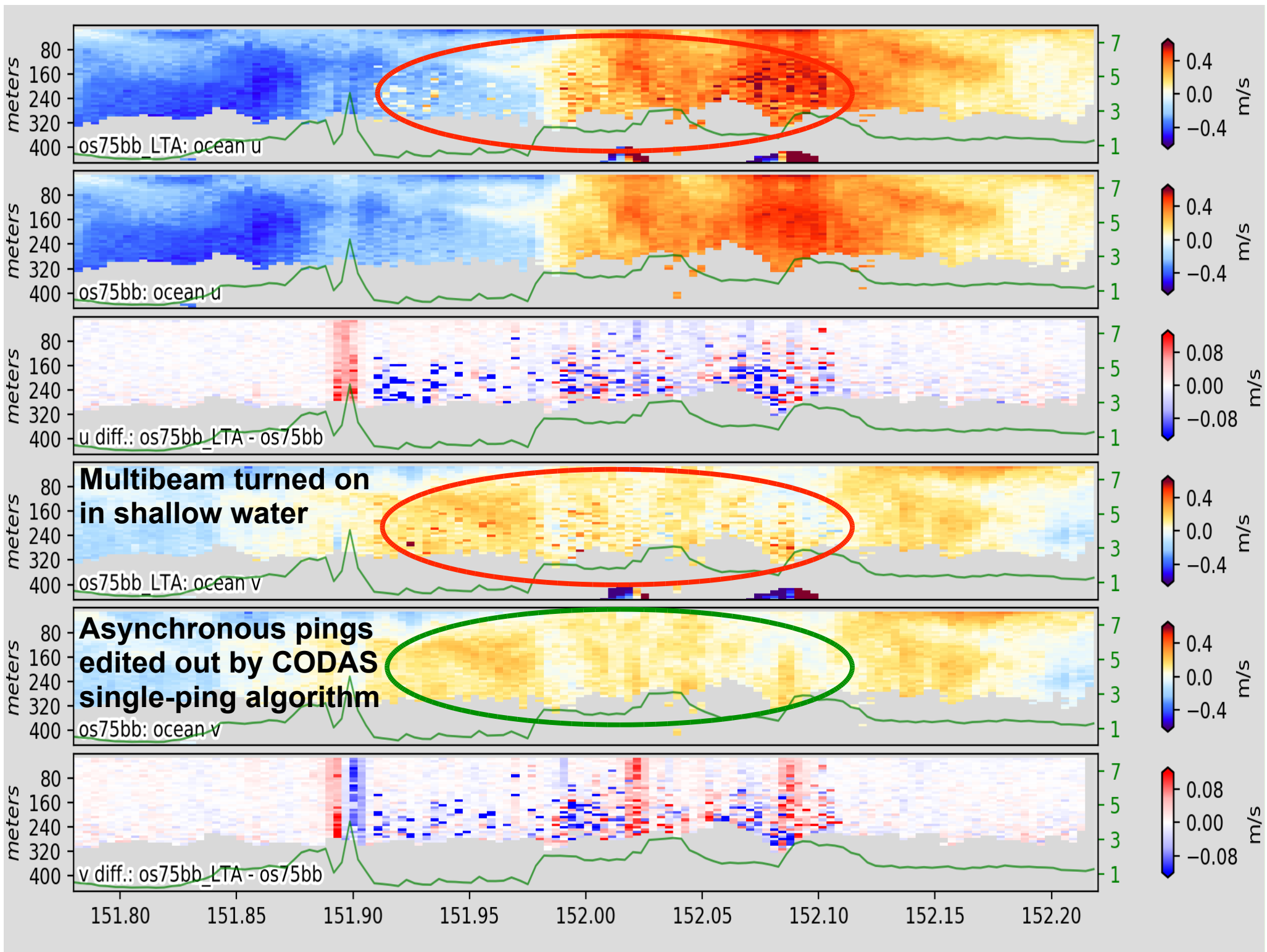
Acoustic interference after editing





Acoustic interference (single-ping editing)





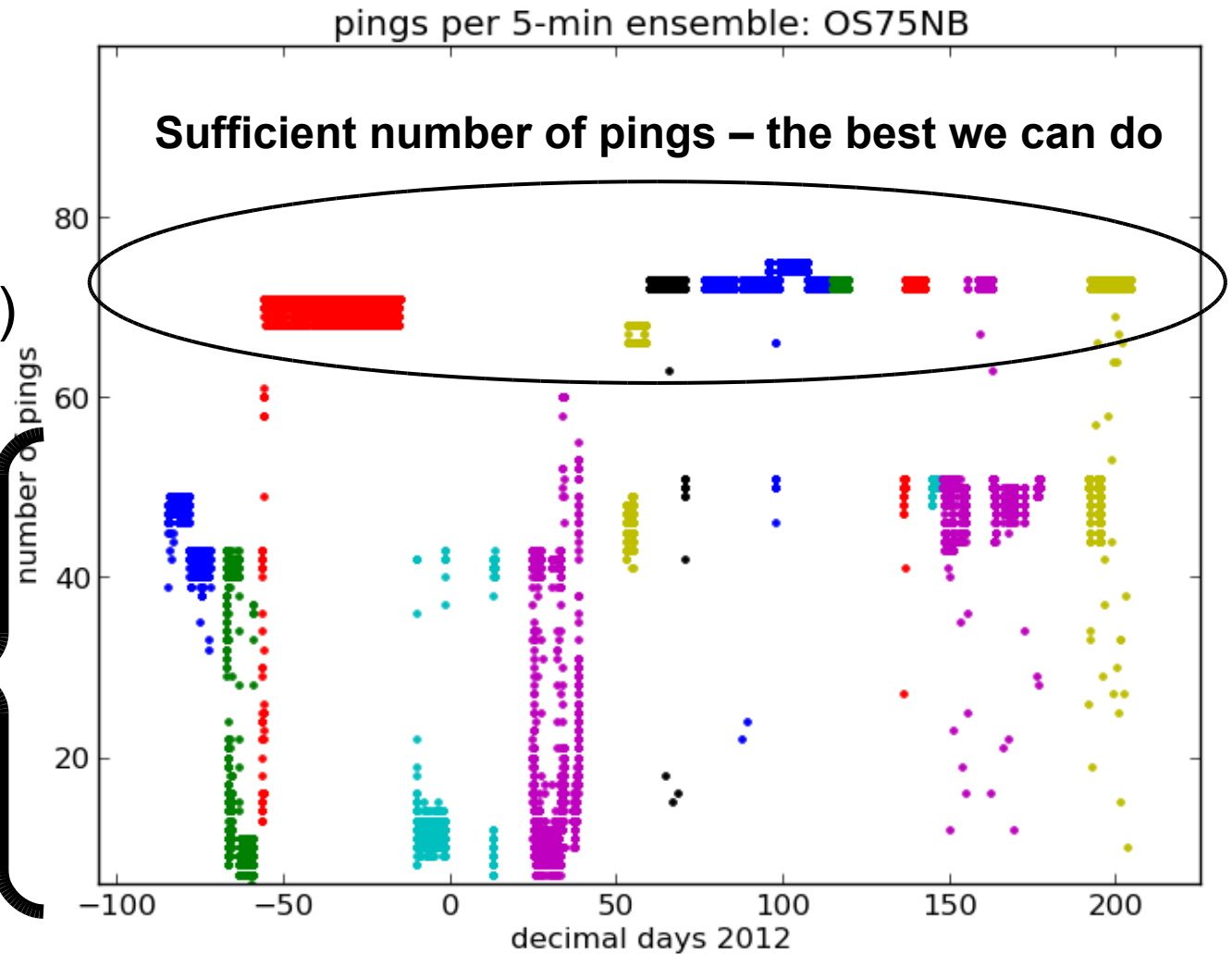
What can go wrong: system=ADCP

- ADCP loss or degradation
 - Loss of range (loud while underway; weak beam)
 - Loss of one beam (failure; blocked by object)
 - Loss of multiple beams
 - Acoustic interference (another pinger) see processing
 - Triggering (reduced ping rate, damage to pings)
 - Ice
 - Bubbles
 - Electrical noise

Triggering: reduced ping rate

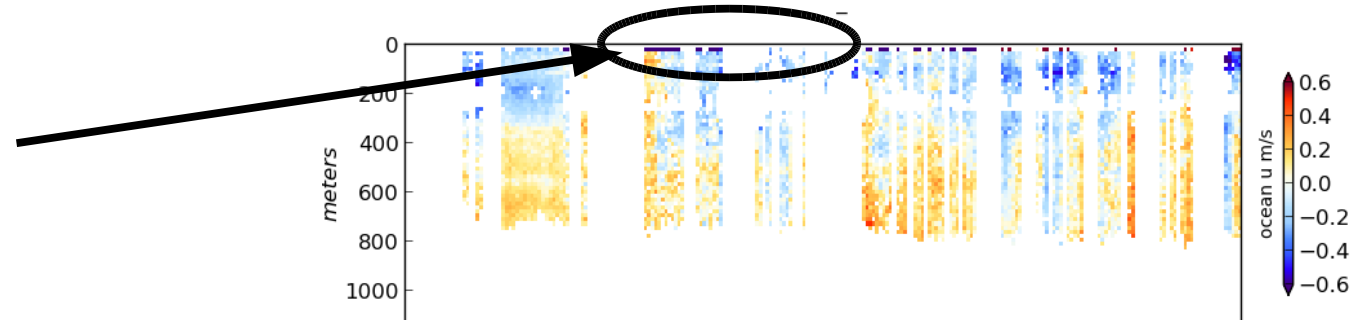
- 300-sec averages
- 2-second ping rate
- interleaved (BB+NB)
- expecting 70 pings

REDUCED number
of pings due to
triggering

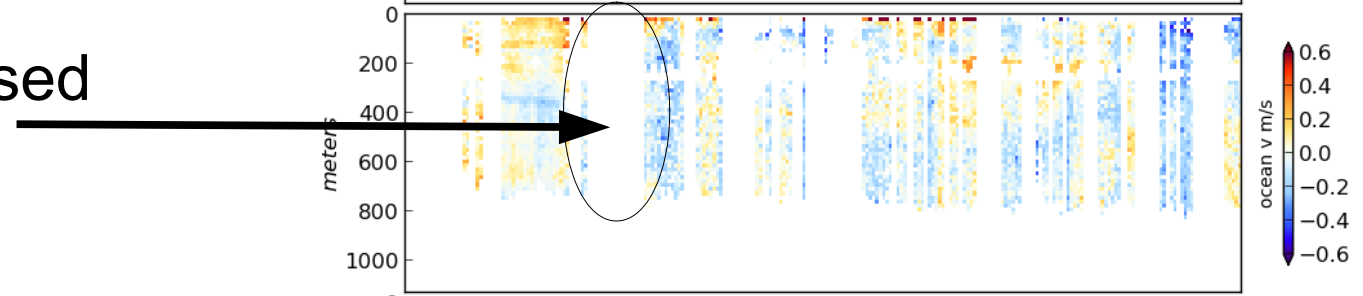


Triggering: damage to pings

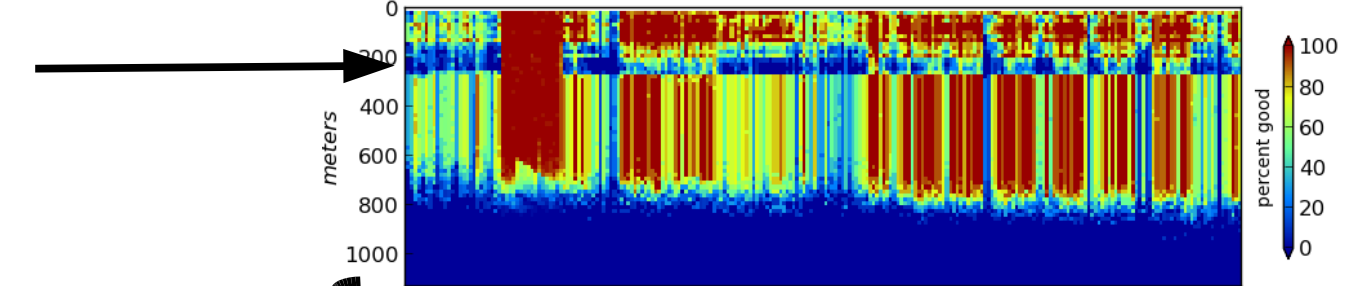
- bias in top bin(s)



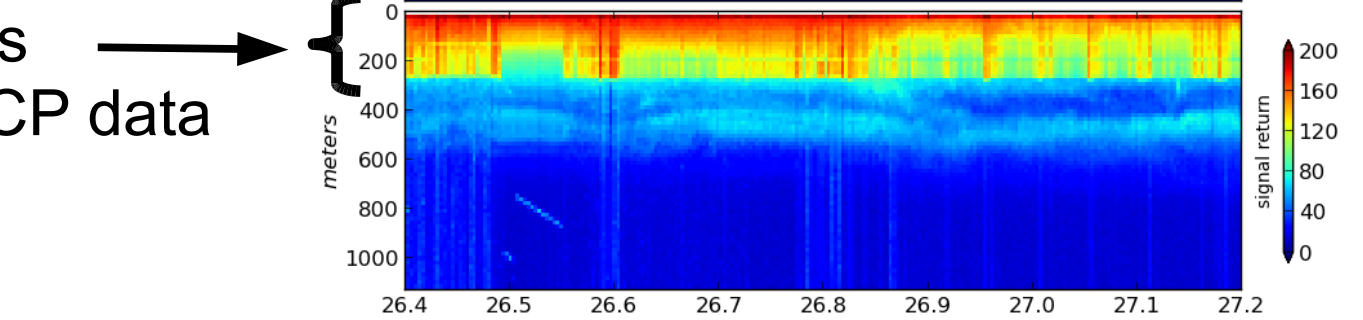
- gaps due to decreased ping rate



- Scarring where the master's pulse kills the ADCP signal

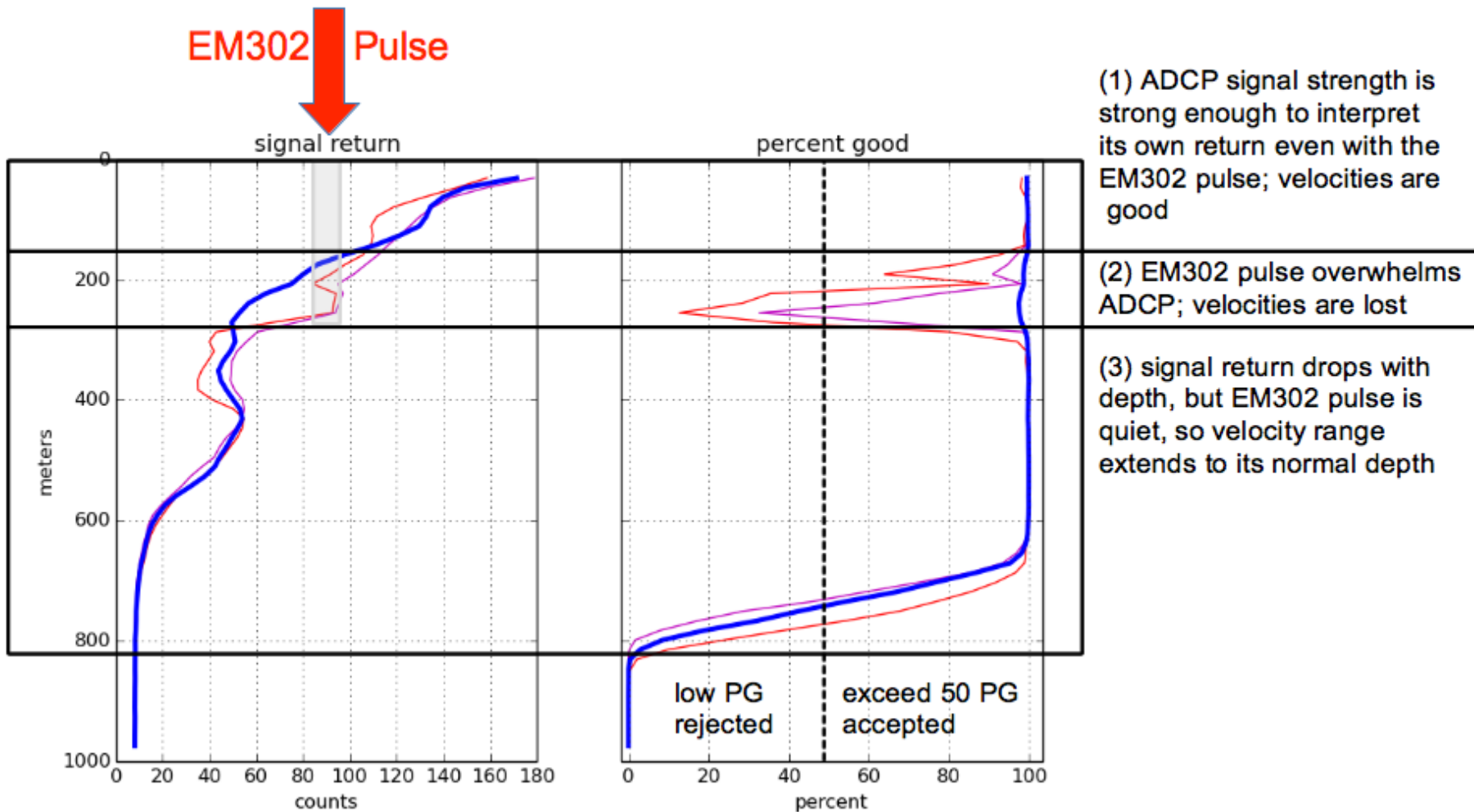


- Long pulse damages the top 250m of ADCP data



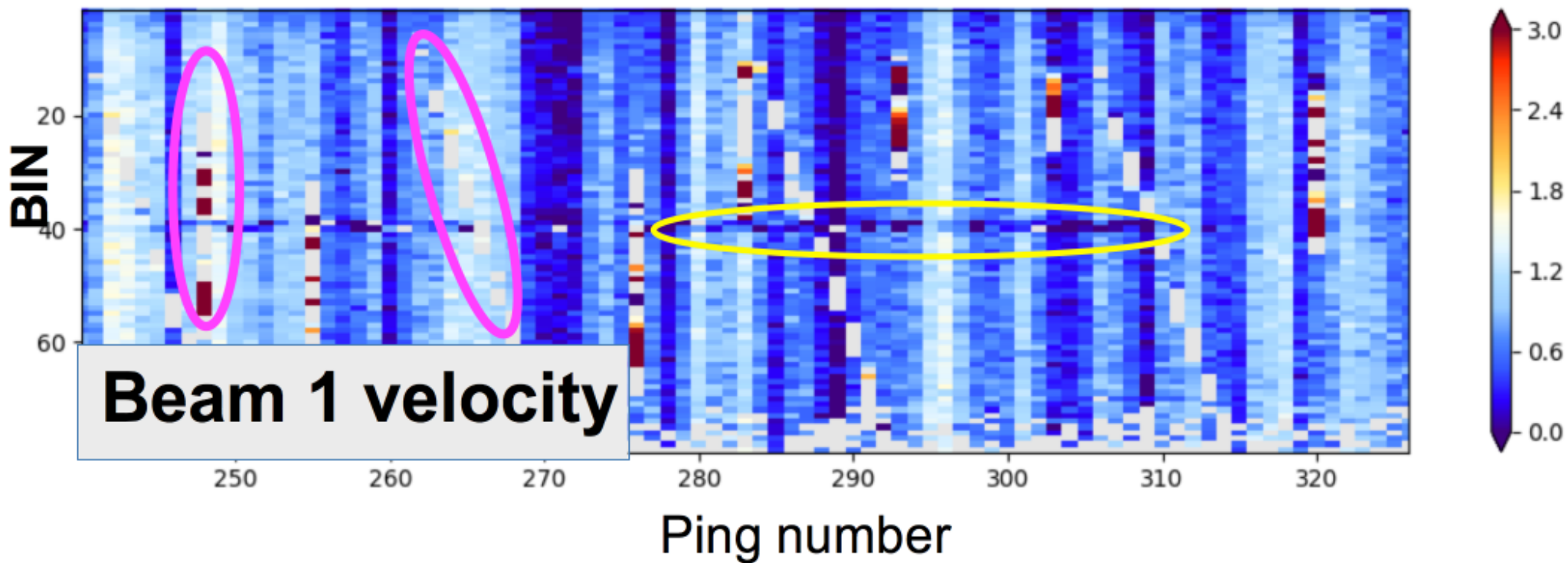
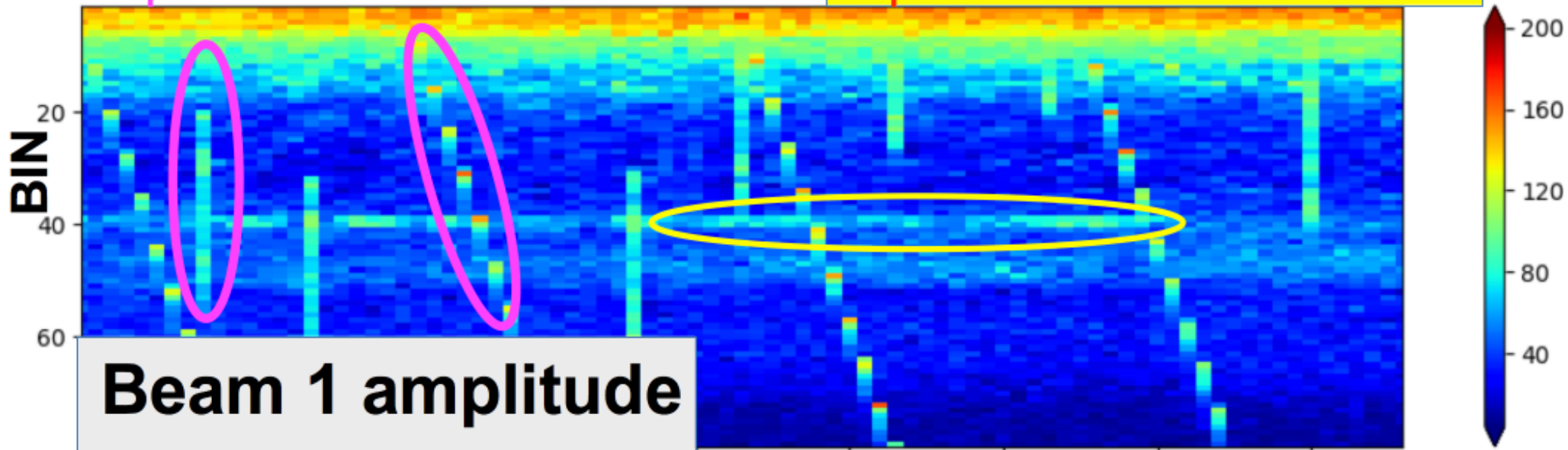
Triggering: damage to data

Effect of EM302 pulse on ADCP data (OS75 narrowband) – simultaneous ping



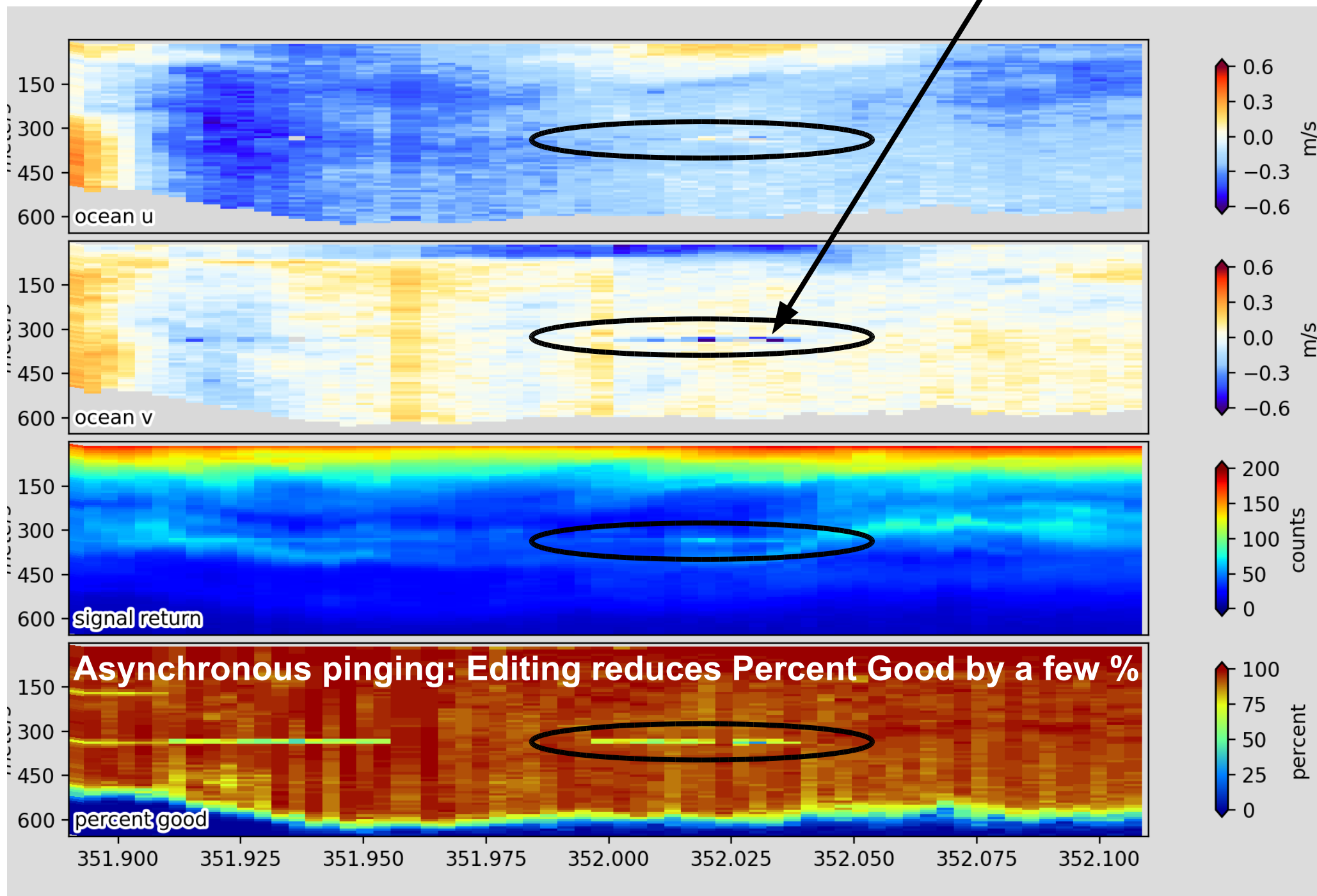
Asynchronous pings.
impact different bins

Synchronized ping. always
impacts the same bin



Asynchronous pinging:
Editing is successful

Synchronized pinging: incomplete editing
leaves contaminated velocities in averages



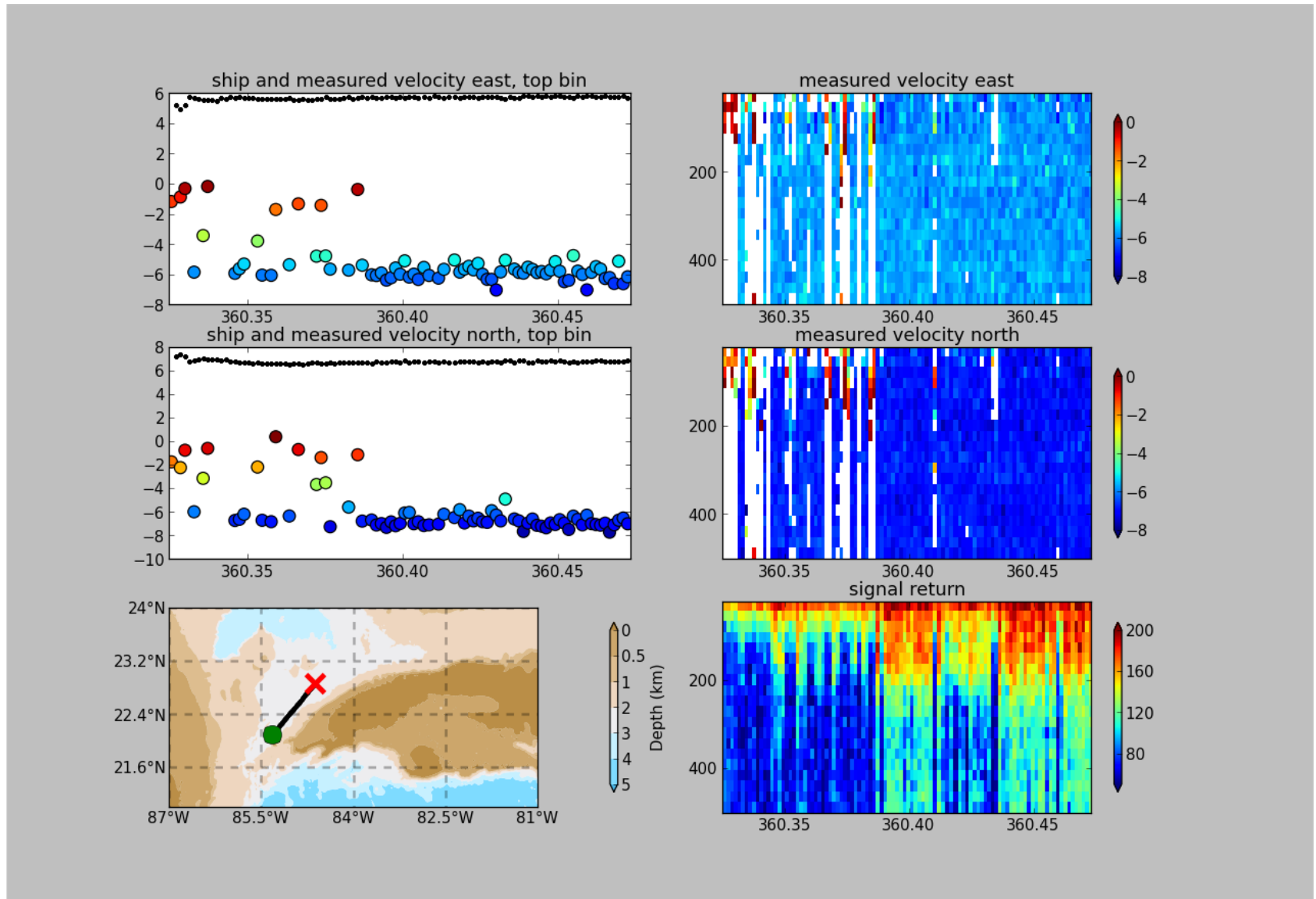
What can go wrong: system=ADCP

- ADCP loss or degradation
 - Loss of range (loud while underway, weak beam)
 - Loss of one beam (not good)
 - Loss of multiple beams (repair/replace)
 - Acoustic interference (another pinger)
 - Triggering (reduced ping rate, damage to pings)
 - Ice
 - **Bubbles**
 - Electrical noise

Bubbles block sound, distort shallow bins

- Symptom:
 - Beam velocities biased towards zero near the surface
 - Ocean velocity biased in the direction of ship's motion
 - range is less, Percent Good is reduced near surface
- Solution: Short term:
 - slow down (if at sea), edit out bad data, be brutal
 - Do preliminary processing with single-ping data (editing)
- Solution: Long Term:
 - change the installation or hull; install a faring?

single-ping editing: underway bias



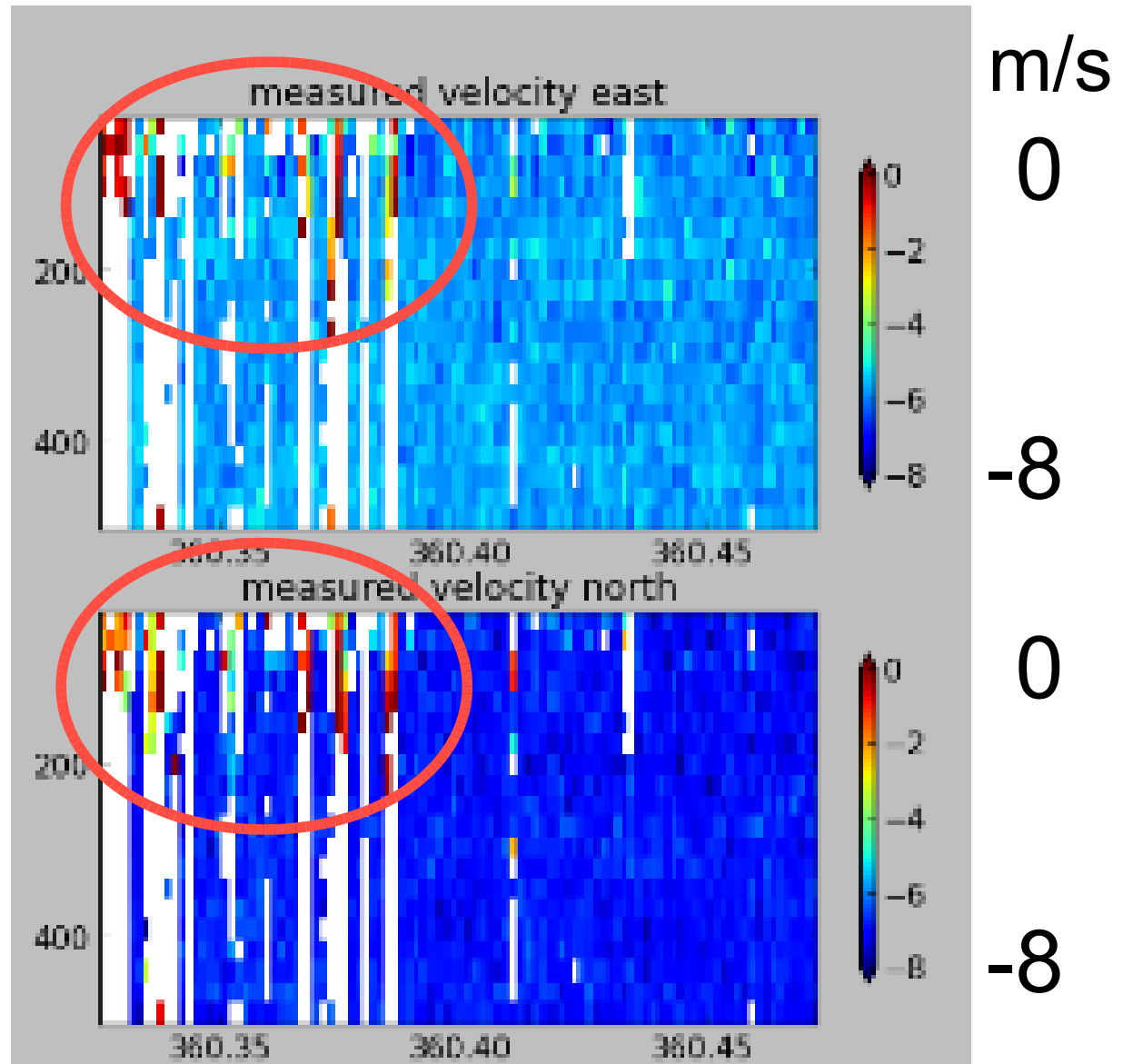
ADCP Data: effect of bubbles

Bubbles:

- short profiles
- strongly biased towards zero

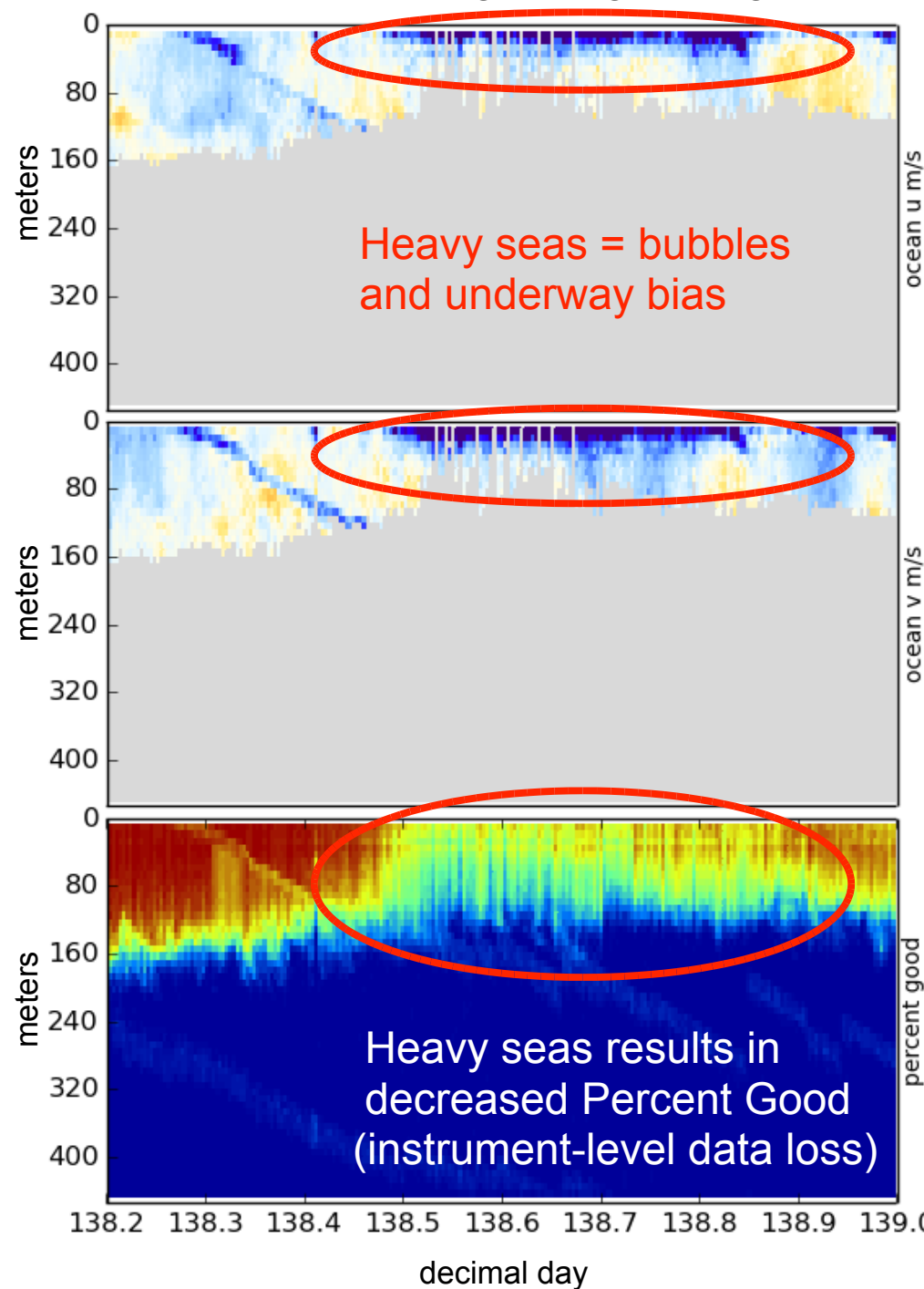
Untreated:

- biased ocean velocities

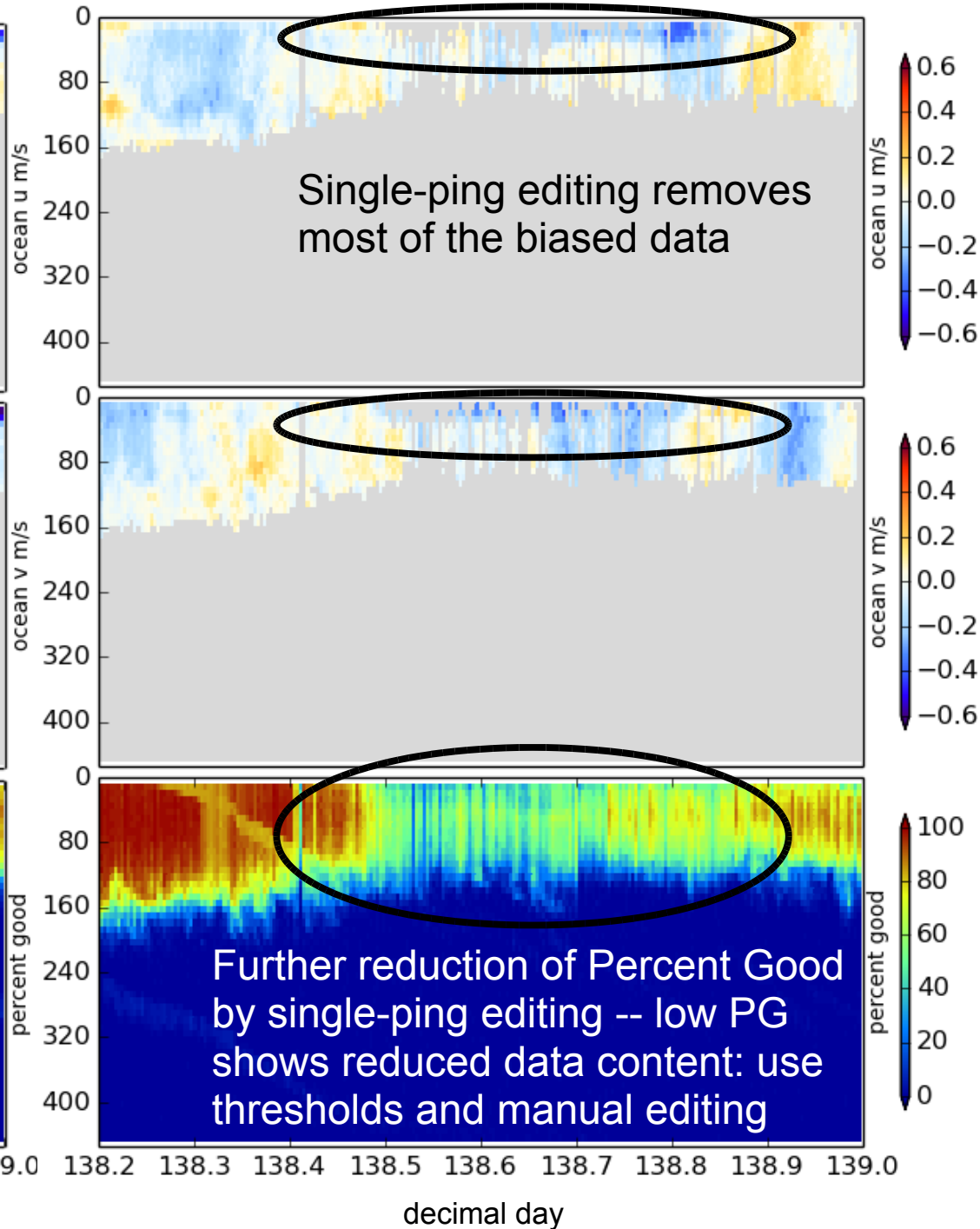


Bubbles and alongtrack bias

NO single-ping editing

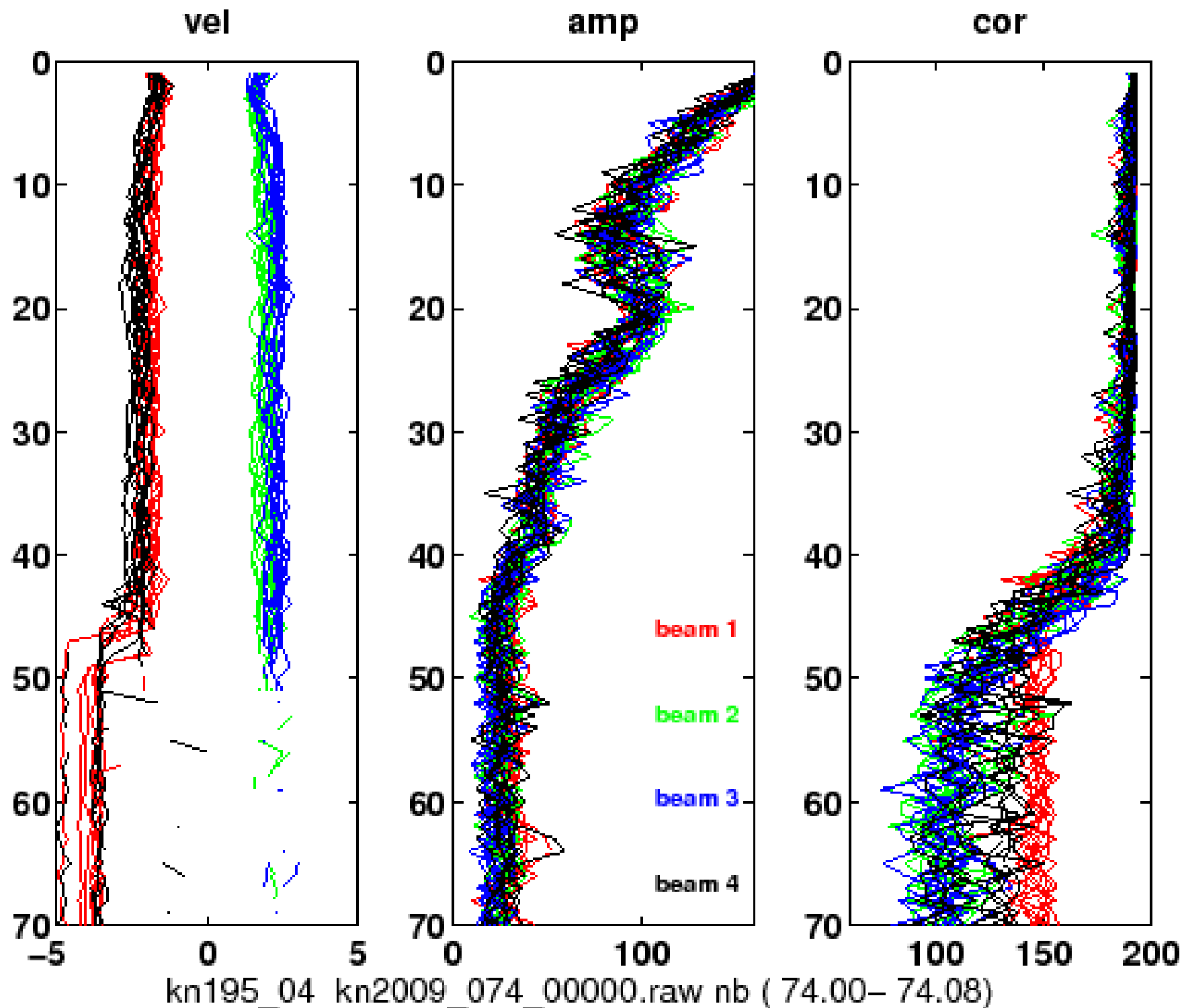


AFTER single-ping editing

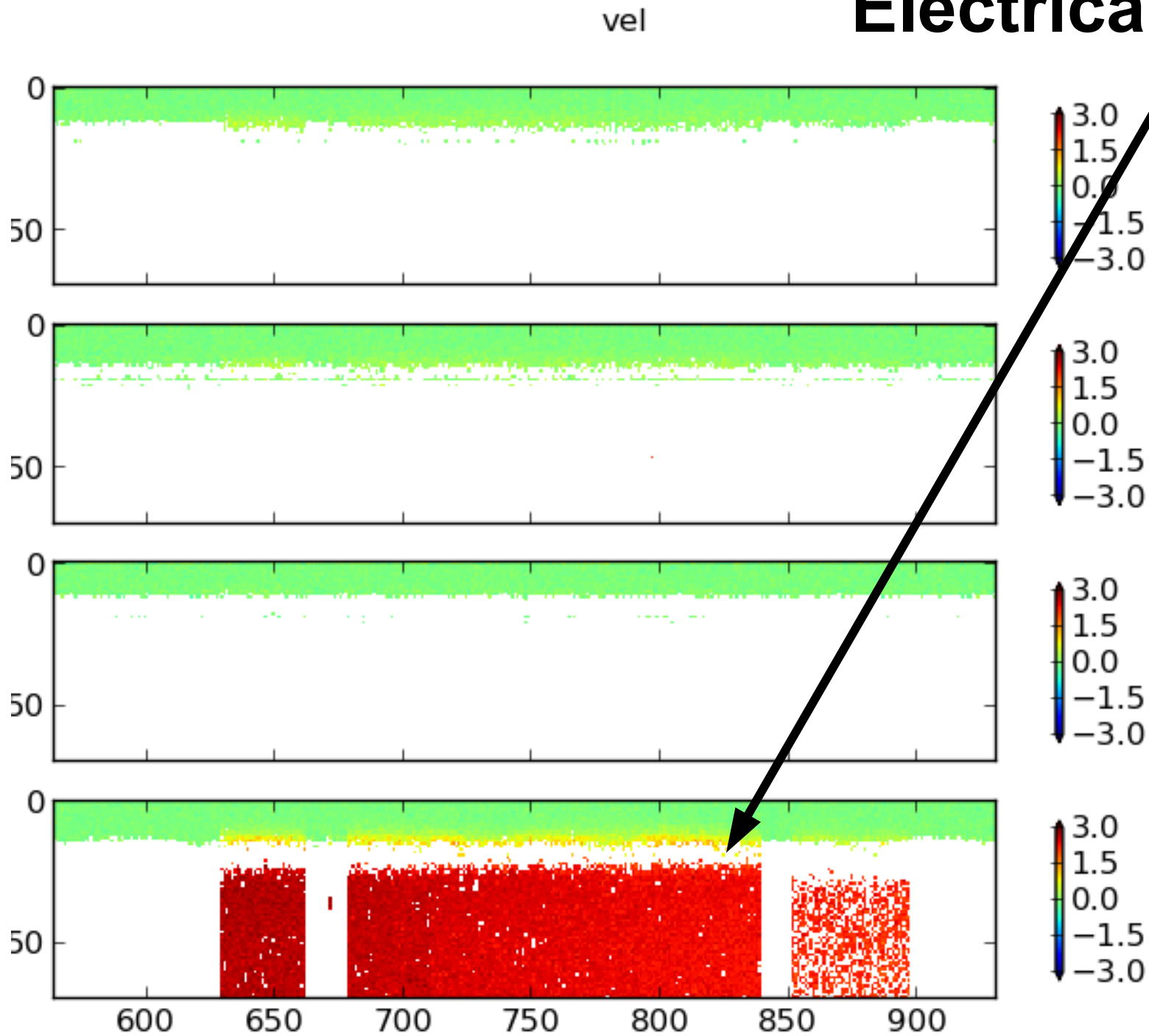


What can go wrong: system=ADCP

- ADCP loss or degradation
 - Loss of range (loud while underway, weak beam)
 - Loss of one beam (not good)
 - Loss of multiple beams (repair/replace)
 - Acoustic interference (another pinger)
 - Triggering (reduced ping rate, damage to pings)
 - Ice
 - Bubbles
 - **Electrical noise**

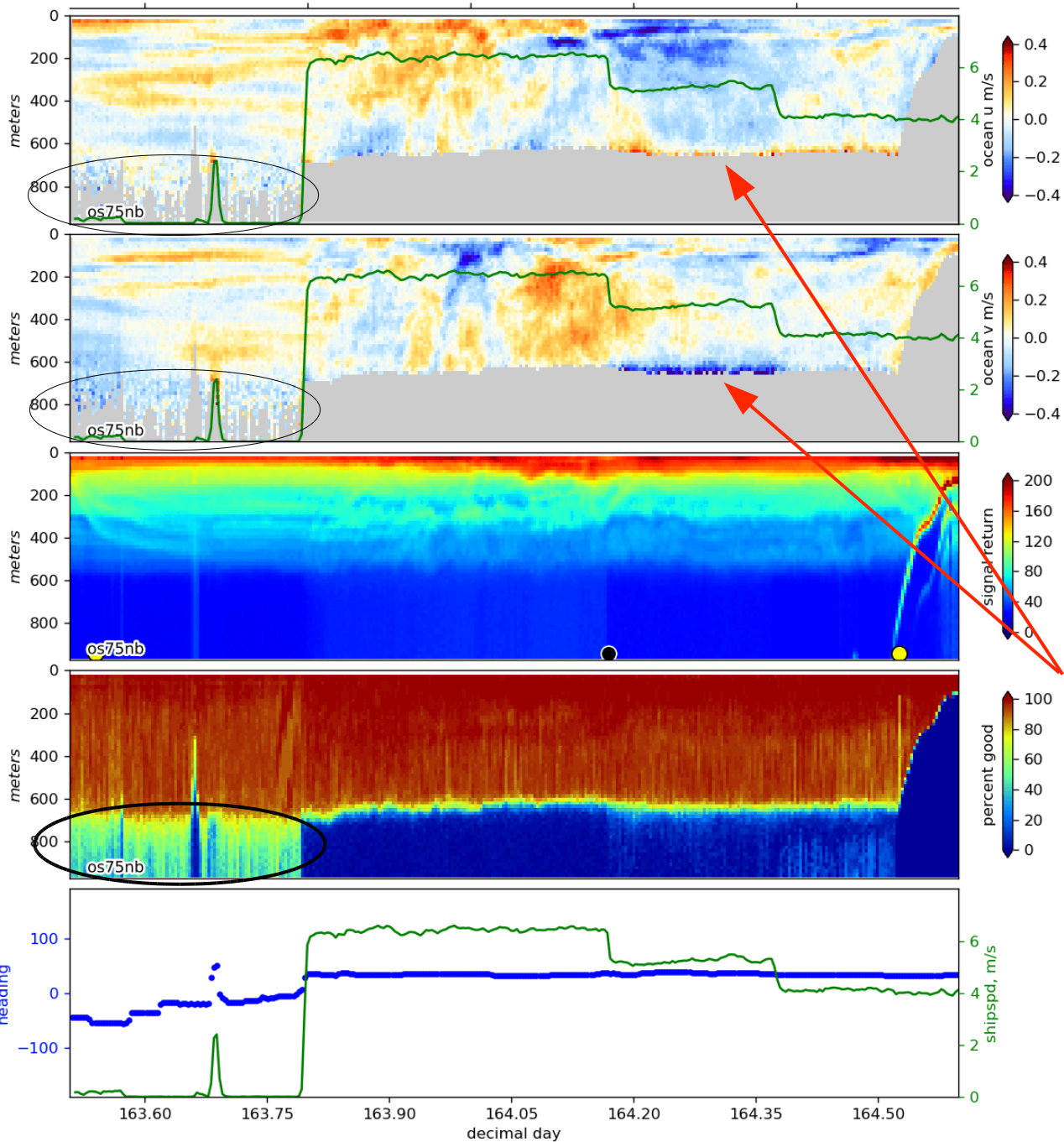


Electrical Noise



- strong signal in beam velocity
- deeper range than normal
- beams are often asymmetric (don't look like velocity)

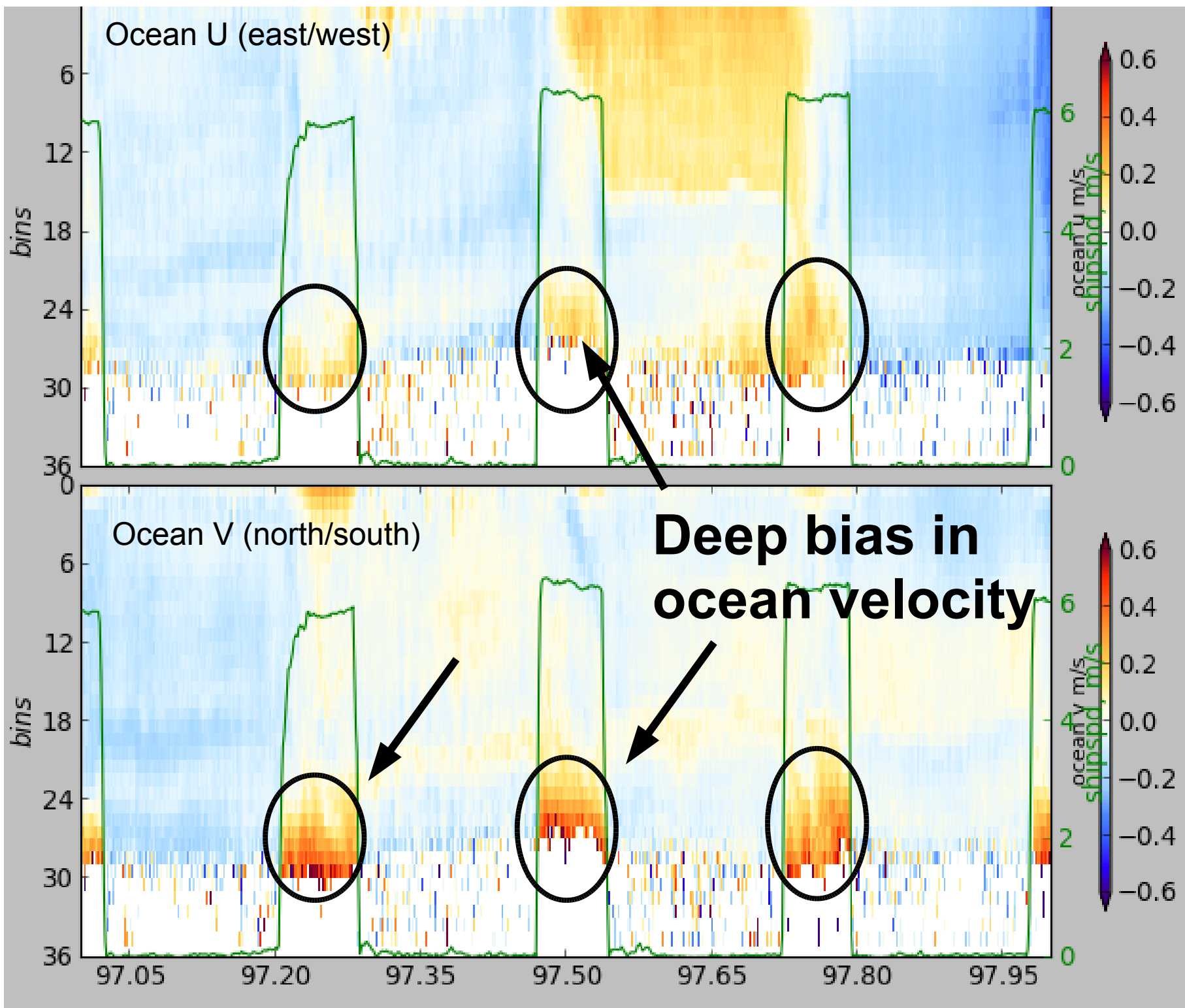
Electrical noise in averaged ADCP data



on-station "velocities" below the instrument's normal range

Percent Good is marginal (but not zero) below normal range

underway at slower speeds: strong bias at the bottom of the velocities



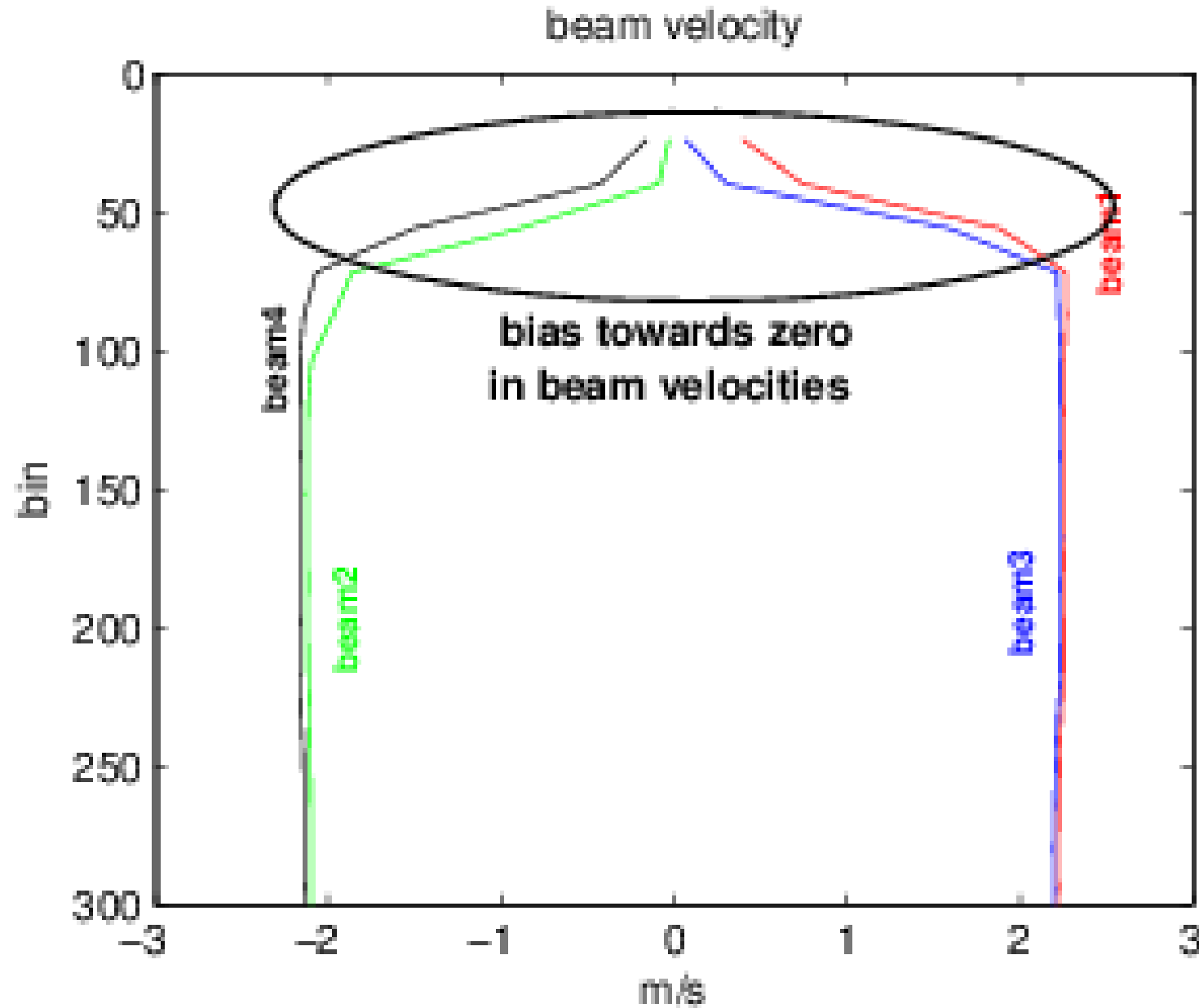
More ways to go wrong: system=ADCP

- ADCP loss or degradation
 - Incorrect soundspeed at transducer face (only ceramic transducers: WH300, BB75, etc)
 - Fast ship, incorrect EA (ambiguity wrap)
 - ringing (shallow velocities biased towards zero)
 - mid-water biases due to strong scattering layer
 - strong scattering layer
 - previous-ping interference

More ways to go wrong: system=ADCP

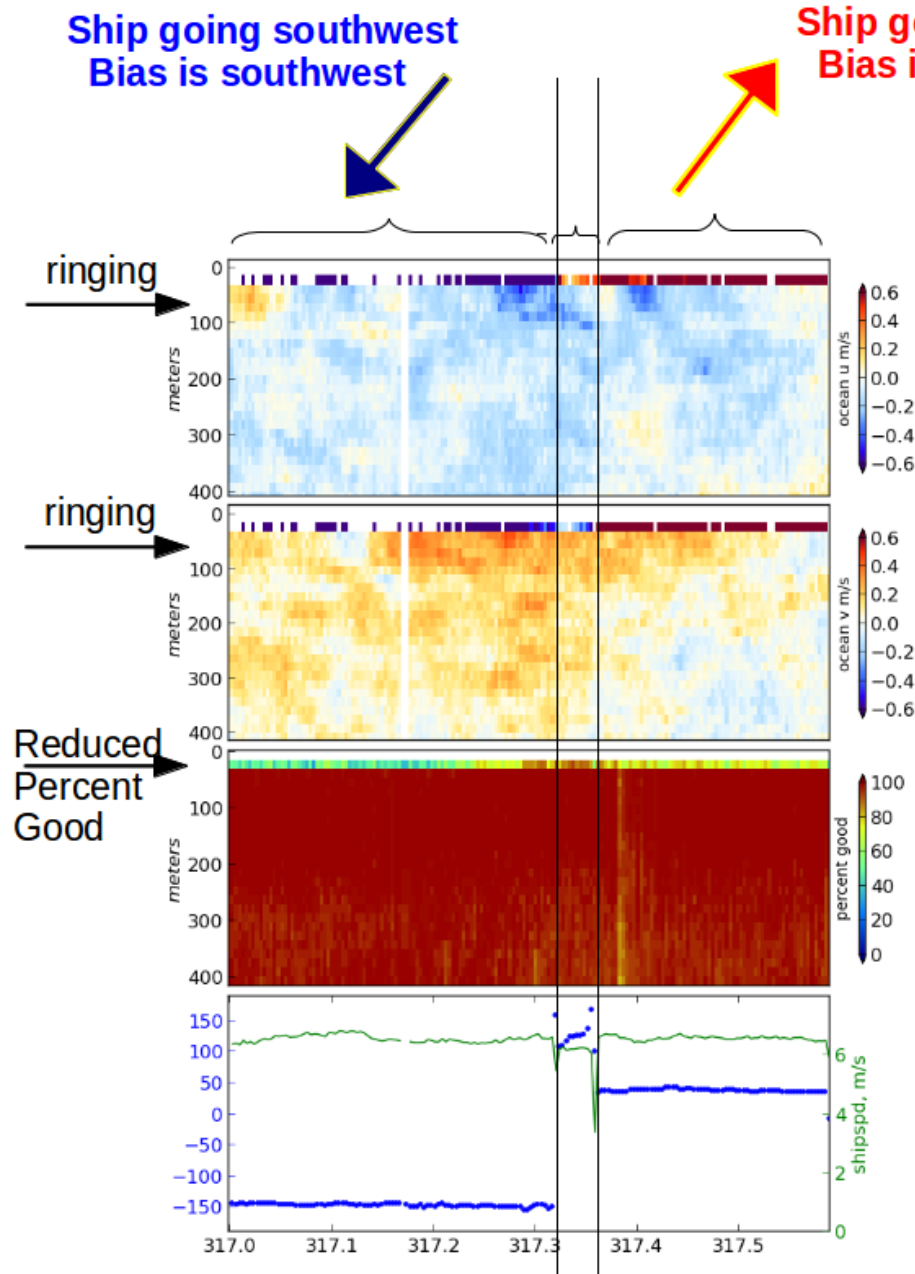
- ADCP loss or degradation
 - Incorrect soundspeed at transducer face (only ceramic transducers: WH300, BB75, etc)
 - Fast ship, incorrect EA (ambiguity wrap)
 - ringing (shallow velocities biased towards zero)
 - mid-water biases due to strong scattering layer
 - strong scattering layer
 - previous-ping interference

Ringings: top bins biased towards zero



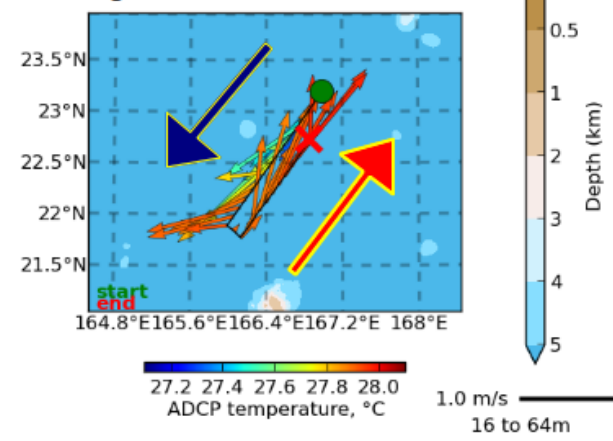
Ringling

Ringling usually contaminates the top bin or two, and is most obvious when the ship is moving. The bias in the ocean velocities is in the direction of motion, because the ringling contaminates the **top bins** towards zero.

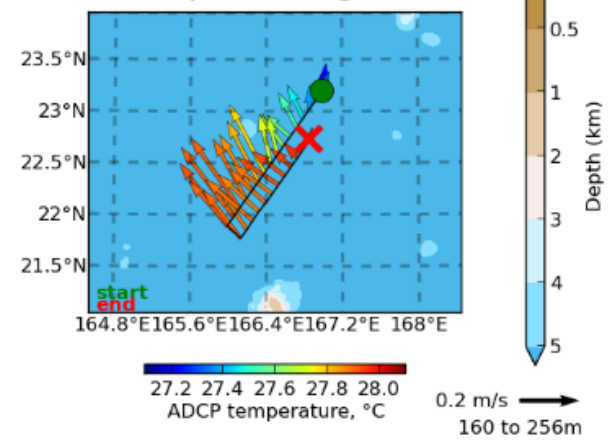


Ship going northeast
Bias is northeast

Alongtrack bias in shallow bins



Deeper bins agree



More ways to go wrong: system=ADCP

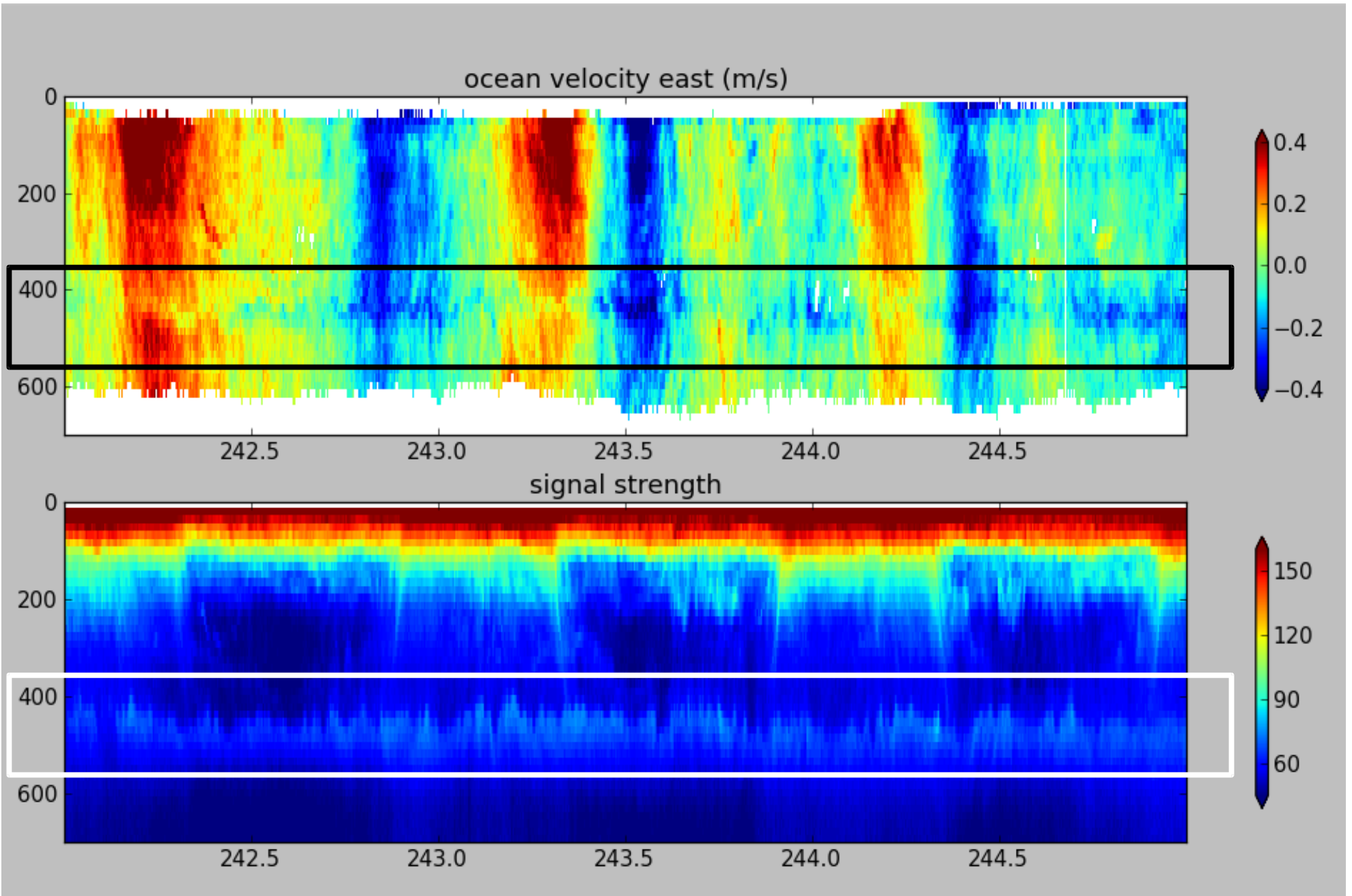
- ADCP loss or degradation
 - Incorrect soundspeed at transducer face (only ceramic transducers: WH300, BB75, etc)
 - Fast ship, incorrect EA (ambiguity wrap)
 - ringing (shallow velocities biased towards zero)
 - mid-water biases due to strong scattering layer
 - strong scattering layer
 - previous-ping interference

Midwater bias due to scattering layer

- Symptom:
 - “S” shape in along-track direction
- Solution: Short term:
 - no solution. Note in the logs; user beware
- Solution: Long Term:
 - related to transducer design; we're stuck with it

Scattering Layer
causes bias

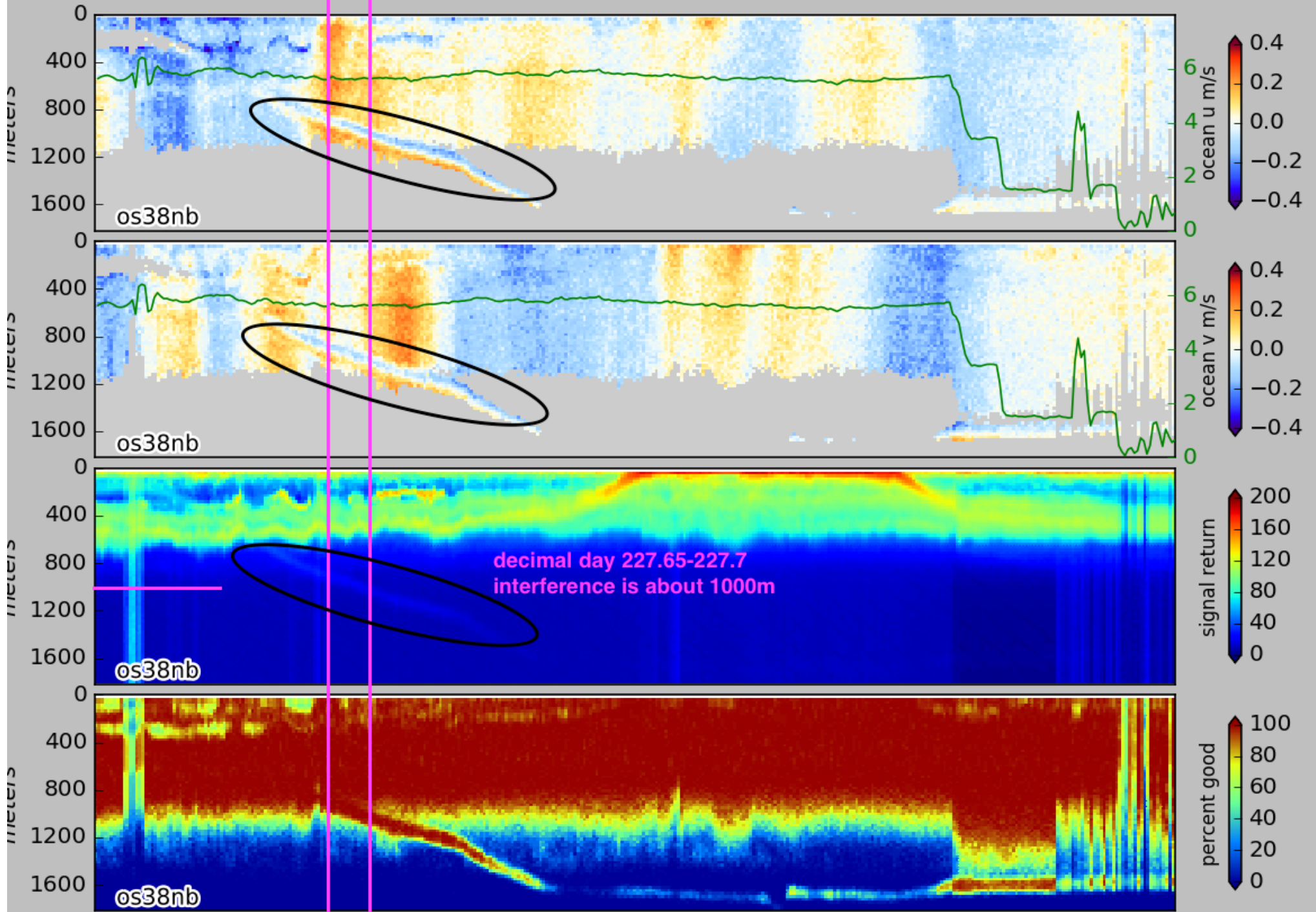
Ship was going WEST
Bias is to the WEST



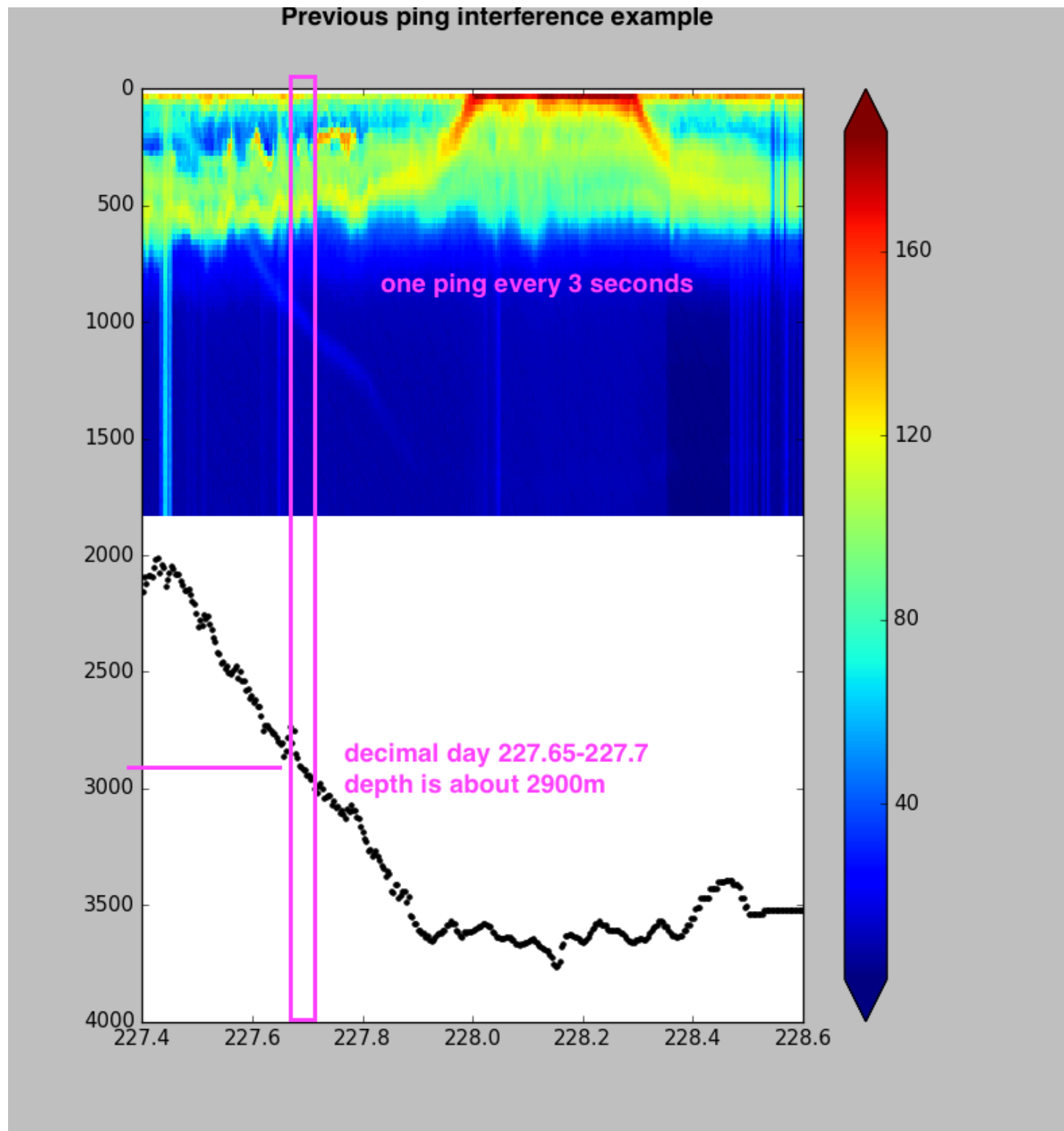
More ways to go wrong: system=ADCP

- ADCP loss or degradation
 - Incorrect soundspeed at transducer face (only ceramic transducers: WH300, BB75, etc)
 - Fast ship, incorrect EA (ambiguity wrap)
 - ringing (shallow velocities biased towards zero)
 - mid-water biases due to strong scattering layer
 - strong scattering layer
 - previous-ping interference

Previous ping interference



Previous Ping Interference



What can go wrong: system=ancillary

- Heading
 - Heading device fails
 - Inaccurate heading device (old mechanical gyro)
- Position
 - Position device fails; gappy
- Any: serial feed problems
 - Cable falls out
 - Instrument fails

What can go wrong: system=ancillary

- Heading

- Accurate heading device fails

- Inaccurate heading device (old mechanical gyro)

- Position

- Position device fails; gappy

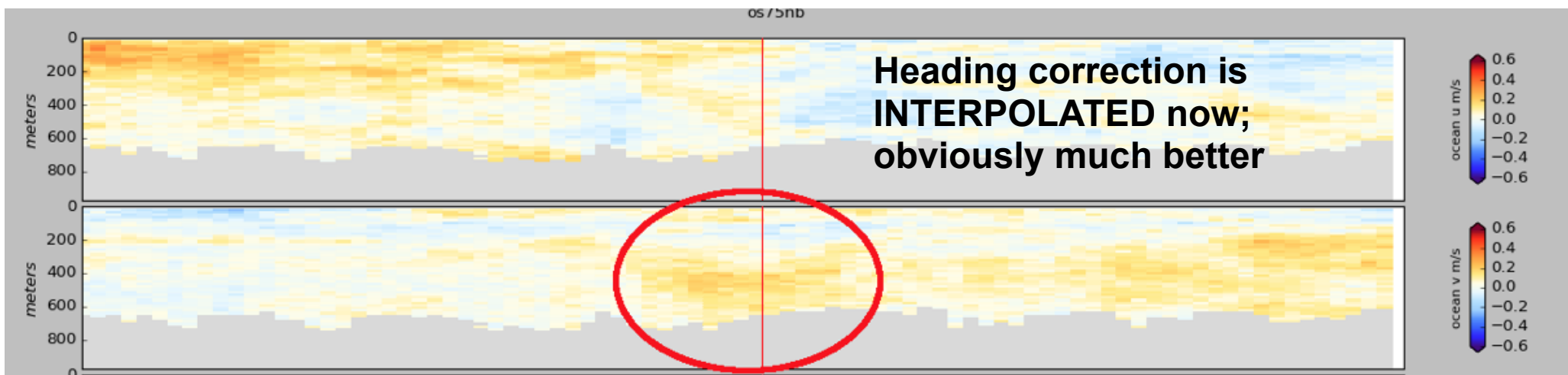
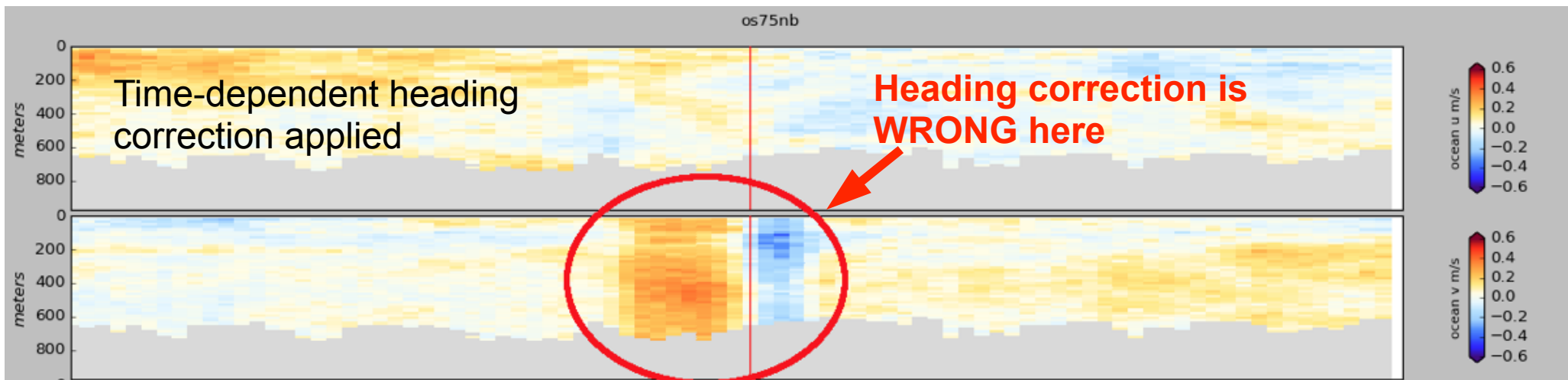
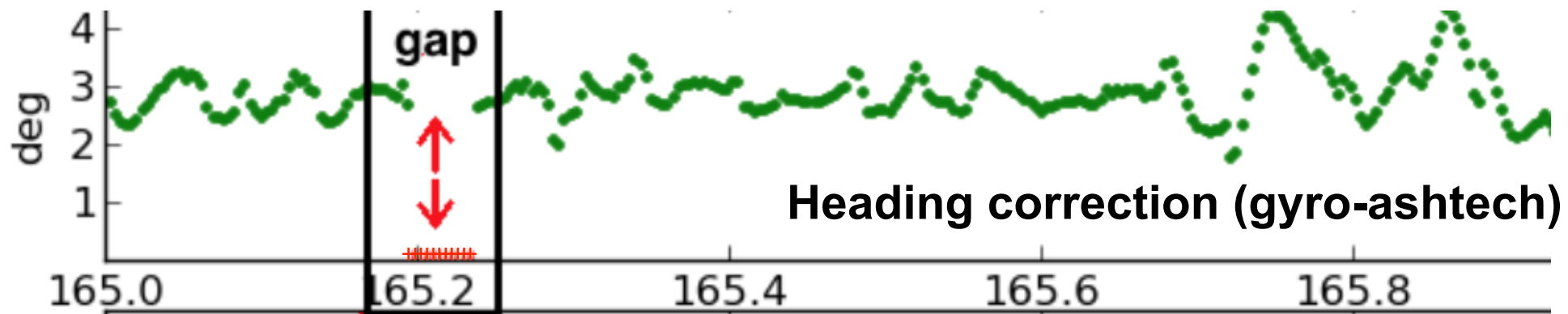
- Any: serial feed problems

- Cable falls out

- Instrument fails

Reliable and Accurate Heading

- log reliable (but inaccurate) heading, eg. gyro
- log accurate (but unreliable) heading, eg:
 - POSMV
 - Seapath
- correct inaccurate headings in the averages
- interpolate heading correction through small gaps

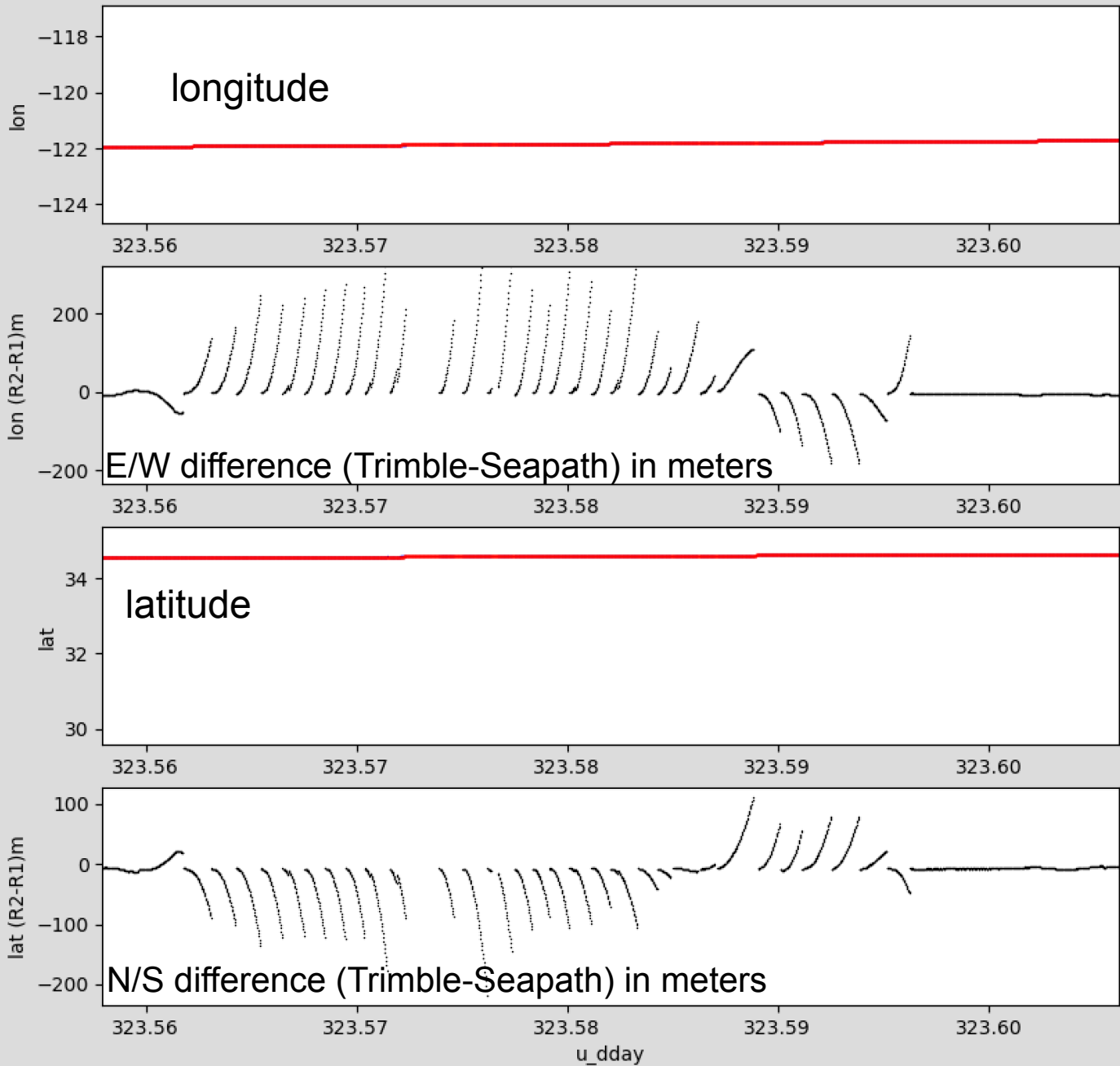


What can go wrong: system=ancillary

- Heading
 - Heading device fails
 - Inaccurate heading device (old mechanical gyro)
- Position
 - Position device fails; gappy
- Any: serial feed problems
 - Cable falls out
 - Instrument fails

up to 200m difference in position

● trimble:gps
● Diff.



Seapath position
quality = 6:
“free inertial”
(dead reckoning)

dubious quality

must disregard
for ADCP processing

What can go wrong: system=computer

- PC clock is erratic
- PC clock is set to local time

• Poor quality serial feed

- Too many messages
- Low baud rate
- Multiple unbuffered devices

**Partial loss,
Garbled messages**

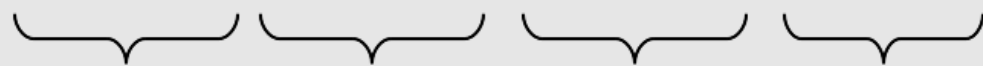
Solution: FIX IT

- Clock set to UTC, do not use bad timeserver
- **ONLY** send serial data from the original instrument

VmDAS: Timestamping a serial feed

(1) serial port

\$PRDID, +000.68, -000.77, 273.37



Message
name

Heading

Pitch

Roll

\$PRDID, +000.68, -000.77, 273.37

\$PRDID, +000.16, -000.49, 273.48

\$PRDID, -000.43, -000.54, 273.85

\$PRDID, -000.45, -000.72, 274.12

\$PRDID, +000.08, -000.67, 274.13

\$PRDID, +000.27, -000.45, 274.12

\$PRDID, -000.26, -000.46, 274.35

\$PRDID, -000.68, -000.49, 274.65

\$PRDID, -000.23, -000.25, 274.88

\$PADCP

(2) VmDAS timestamp

\$PADCP, 1, 20100620, 223211.66

Message
name

YYYYMMDD

HHMMSS.SS

Ensemble number

Supposed to look like this:

\$PRDID, +000.16, -000.49, 273.48

\$PRDID, -000.43, -000.54, 273.85

\$PADCP, 1, 20100620, 223211.66

\$PRDID, -000.45, -000.72, 274.12

\$PRDID, +000.08, -000.67, 274.13

\$PRDID, +000.27, -000.45, 274.12

\$PRDID, -000.26, -000.46, 274.35

\$PRDID, -000.68, -000.49, 274.65

\$PRDID, -000.23, -000.25, 274.88

\$PADCP, 2, 20100620, 223218.16

\$PRDID, +000.56, +000.05, 275.00

\$PRDID, +000.84, -000.15, 275.05

\$PRDID, +000.48, -001.15, 275.15

\$PRDID, +000.07, -002.38, 275.28

\$PRDID, -000.01, -002.76, 275.33

\$PRDID, -000.02, -001.75, 275.43

\$PADCP, 3, 20100620, 223223.64

\$PRDID, -000.26, +000.05, 275.72

\$PRDID, -000.51, +001.37, 276.10

\$PRDID, -000.35, +001.45, 276.35

VmDAS serial feed: a common problem

```
$HEROT,010.9,A*23  
$HEHDT,157.4,T*28  
$HEROT,011.0,A*2B  
$HEHDT,1$PADCP,1,20111111,154915.01,0.00  
57.7,T*2B  
$HEROT,014.2,A*2C  
$HEHDT,157.9,T*25  
$HEROT,014.0,A*2E  
$HEHDT,158.2,T*21  
$PADCP,2,20111111,154917.04,0.00  
$HEROT,015.6,A*29  
$HEHDT,158.4,T*27  
$HEROT,016.7,A*2B  
$HEHDT,158.7,T*24  
$HEROT,015.5,A*2A  
$HEHDT,159.0,T*22  
$PADCP,3,20111111,154920.06,0.00  
$HEROT,015.0,A*2F
```

**Rudely
inserted**



Mangled N1R file: cannot be used

\$GTG,A,054,35,27209.679,N7.5500.C
8,01HDT,354.5,-2.4,M8685.4,8507.0,03,W*6D
\$GPM,0,356,13358,M
\$H.4,N,3543,K*
\$
\$GPG,3505453572727..5,5,N,.6,00.45
\$GW,2,,0501.0,272\$PADCP,4910,20110507,054659.19,70.00
5,M,94,.4,M,00.0,01,W,65
,01HDT,354.3,-2
\$GPM,0,355,13358,M
\$H.3,N,3542,K*
\$
\$GPG,3505453582727..4,1,N,.5,00.45
\$GW,2,,0501.0,2726,M,20,.4,M,00.0,01,W,64
,01HDT,354,M,T
\$GPVTG,354,T,356,M,09.3,N,17.2,KT

Partial \$GPGGA position messages

Partial \$HEHDT heading messages

Serial Data Logging Rules

(1) DO NOT

- push multiple sources into one port
- use long RS232 cables
- send too many extra messages

(2) DO

- get data directly from the instrument
 - NOT a computer-generated message
 - NOT a switched feed (eg. Various GPS)

(3) IF POSSIBLE

- avoid unnecessarily high repetition rate
- choose a higher baud rate
- use feeds with a checksum

3022.078N ?
08833.792W ?
014.7 ?

BAD

Checksum: helps Q/C

*48

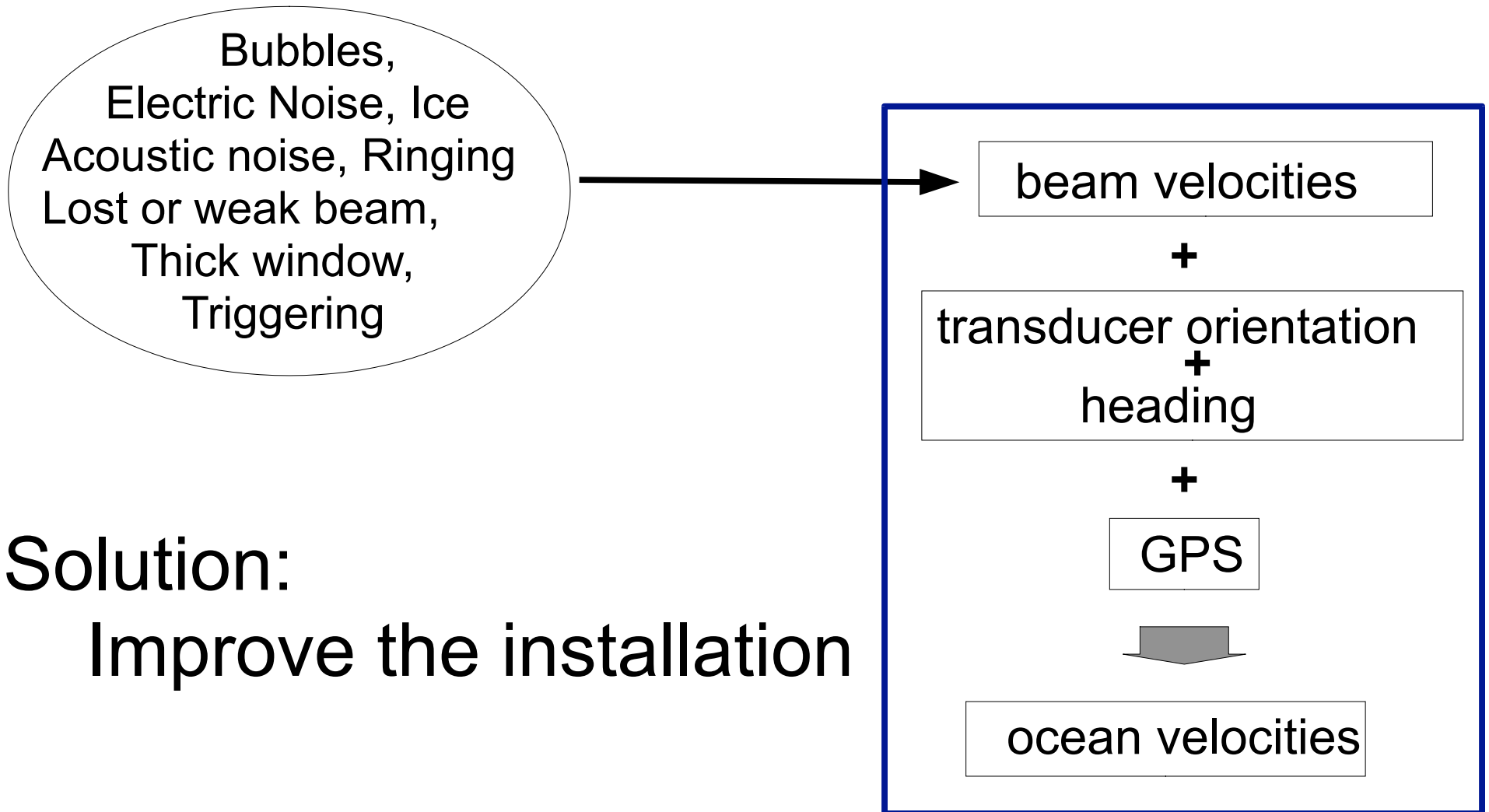
Time for a break?

ADCP: what can go wrong

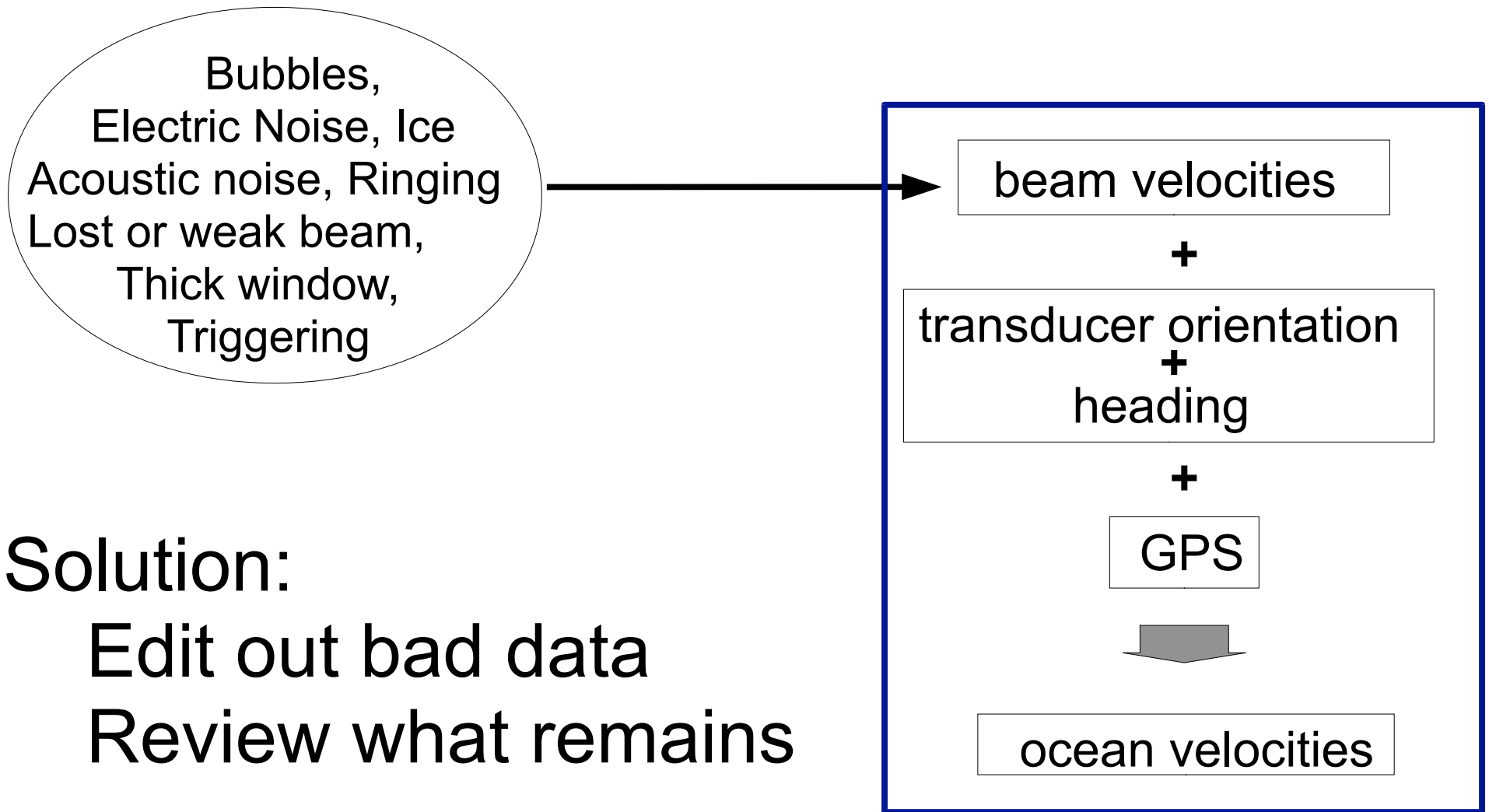
Viewed from the Perspective of:

- ADCP systems (components)
 - Computer
 - ADCP
 - Ancillary: GPS, Heading
- Data flow (where does the problem occur)
- Manifestation in ocean velocities – examples
 - Cross-track error (transducer angle)
 - Along-track error (scale factor)
 - Transition/maneuvering errors (lags in time or space)
 - depth-dependent bias (electrical noise)
 - surface bias (ringing)

ADCP: data loss, degradation degraded range and coverage....

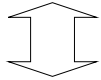


ADCP: data loss, degradation remaining data compromised

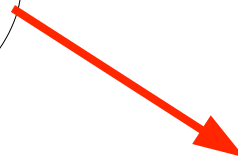


Transducer misalignment

1deg error in heading

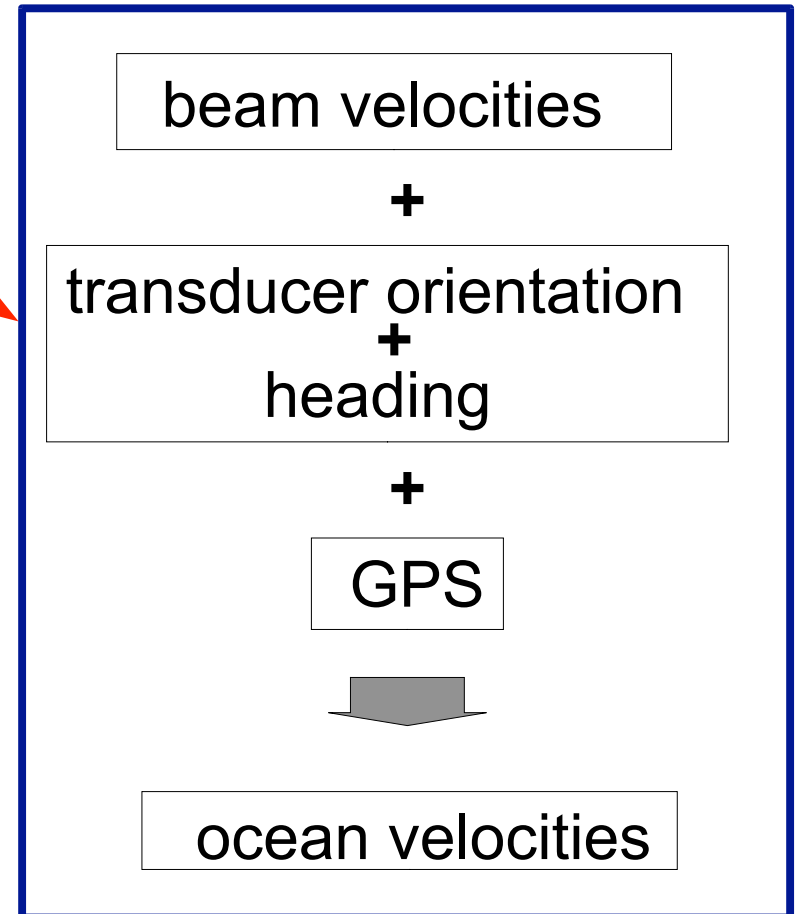


10cm/s error in ocean velocity
(cross-track direction)



Diagnostic:

Cross-track error looks
different on-station vs/
underway

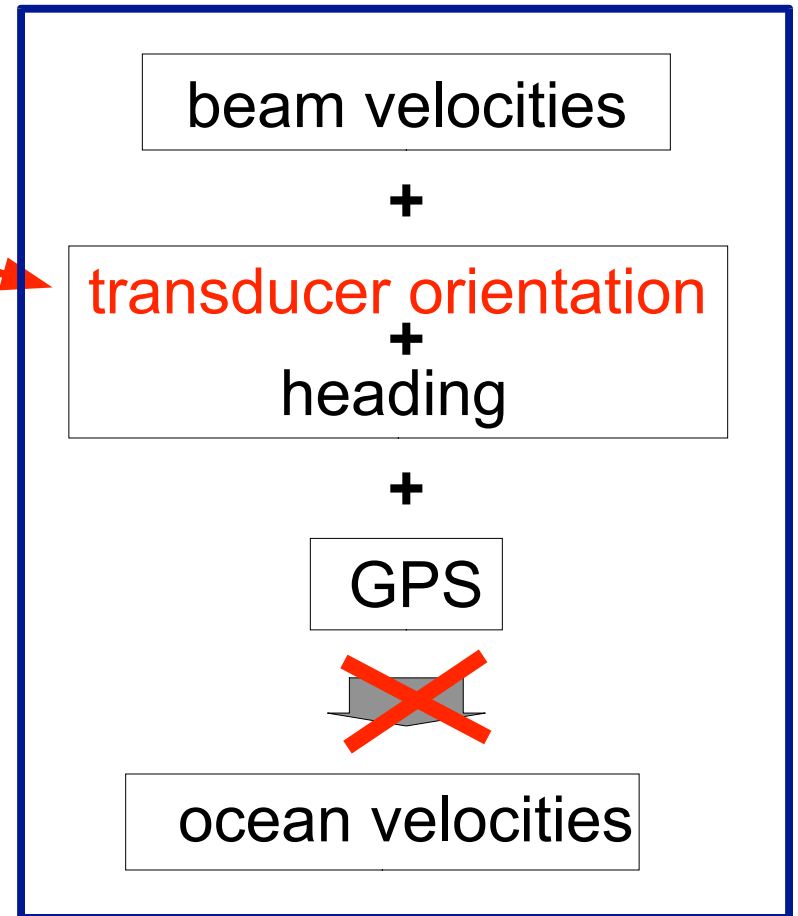


Transducer misalignment

..... angle off by >90deg (*)

Ocean Surveyor acquires data using **EA** in the calculation of **BEAM VELOCITIES**. Gross error could irrevocably ruin the data

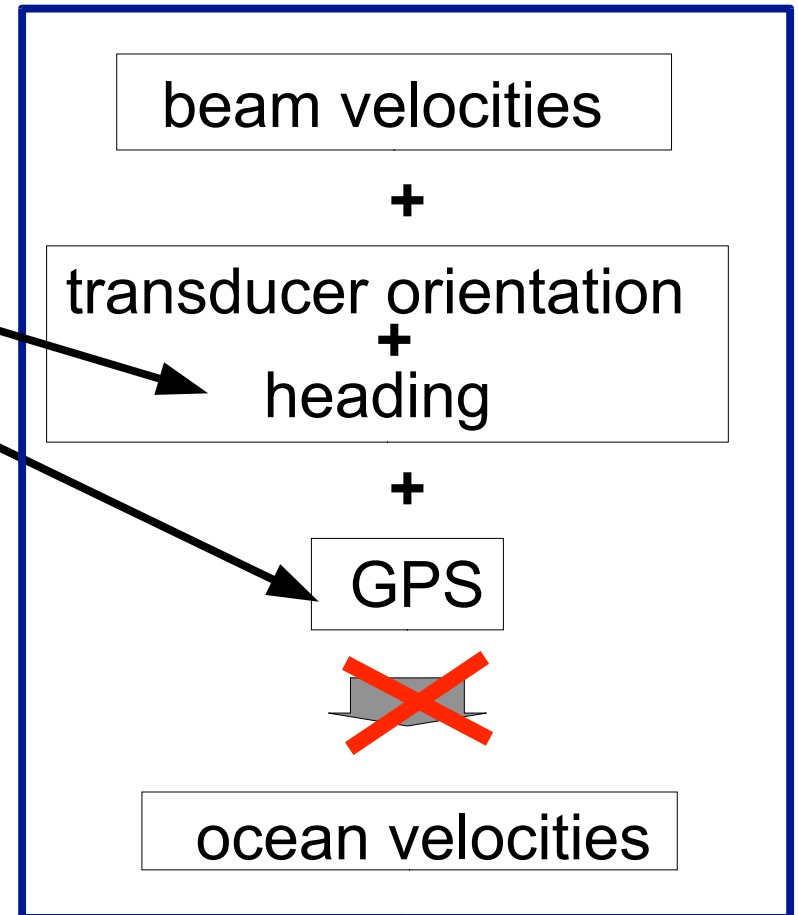
Diagnostic:
beam velocities
corrupted (wrap)



Failure of ancillary (heading, gps)

Solution:

- Record multiple sources
- Switch to 2nd source
- Reprocess later with 1st



ADCP: what can go wrong

Viewed from the Perspective of:

- ADCP systems (components)
 - Computer
 - ADCP
 - Ancillary: GPS, Heading
- Data flow (where does the problem occur)
- Manifestation in ocean velocities – examples
 - Cross-track error (transducer angle)
 - Along-track error (scale factor)
 - Transition/maneuvering errors (lags in time or space)
 - Depth-dependent bias (electrical noise or ringing)

What can go wrong: in the ocean velocities

(1) Cross-track error:

- recovery requires accurate heading
- could be related to bad transducer angle

(2) Along-track error:

- may indicate a serious problem
- recovery may be possible, incomplete or ambiguous

(3) Transition/maneuvering error

- Lag or offset in time or space.
- might need to input the GPS-ADCP offset

(4) Depth-dependent bias

- Surface along-track bias: ringing
- Surface? Deep? Could be electrical noise, could be acoustic

What can go wrong: in the ocean velocities

(1) Cross-track error:

- recovery requires accurate heading
- could be related to bad transducer angle

(2) Along-track error:

- may indicate a serious problem
- recovery may be possible, incomplete or ambiguous

(3) Transition/maneuvering error

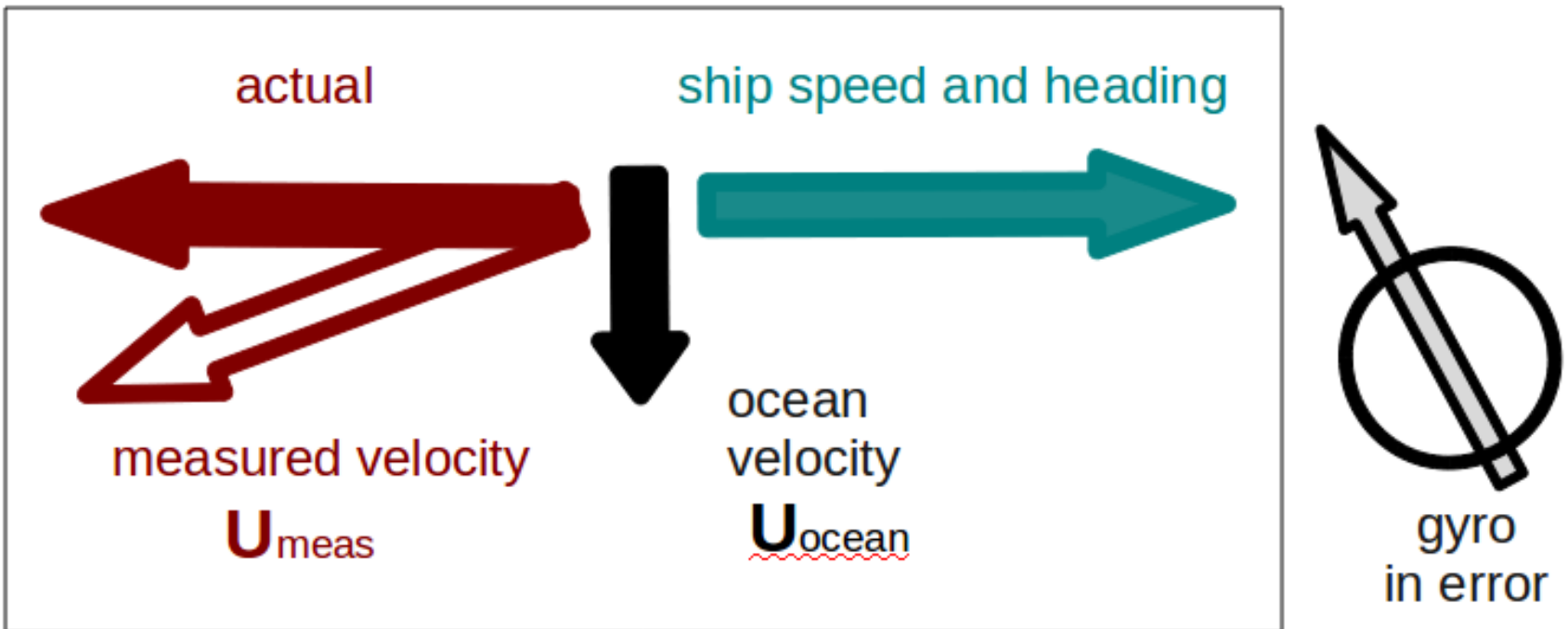
- Lag or offset in time or space.
- might need to input the GPS-ADCP offset

(4) Depth-dependent bias

- Surface along-track bias: ringing
- Surface? Deep? Could be electrical noise, could be acoustic

Symptom = Cross-Track Error
Cause = incorrect angle applied

Cross-track bias in ocean velocity from angle error:
(heading + transducer angle)



Symptom = Cross-Track Error

Cause = incorrect **angle applied**

Angle applied comes from

- Transducer angle (beam “3” clockwise from bow)
- Heading of ship
- If UHDAS,
 - Reliable heading for each ping (eg gyro)
 - Heading correction for each averaging period
 - Calculated relative to devices such as Ashtech, POSMV, Seapath, Mahrs, Phins

Symptom = Cross-Track Error
Cause = incorrect **angle applied**

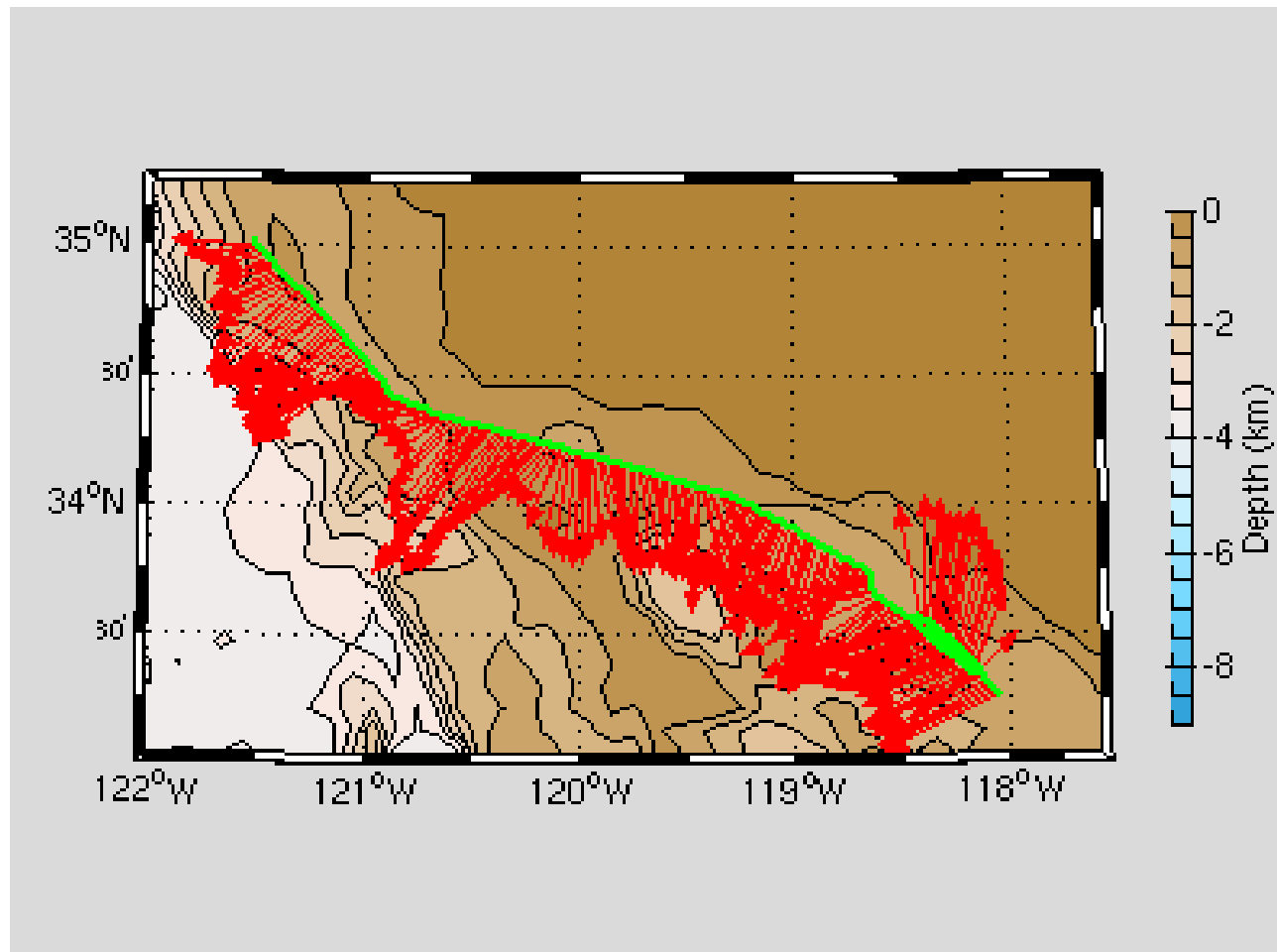
Angle applied comes from

- Transducer angle (beam “3” clockwise from bow)

This is a **constant value** for the whole cruise

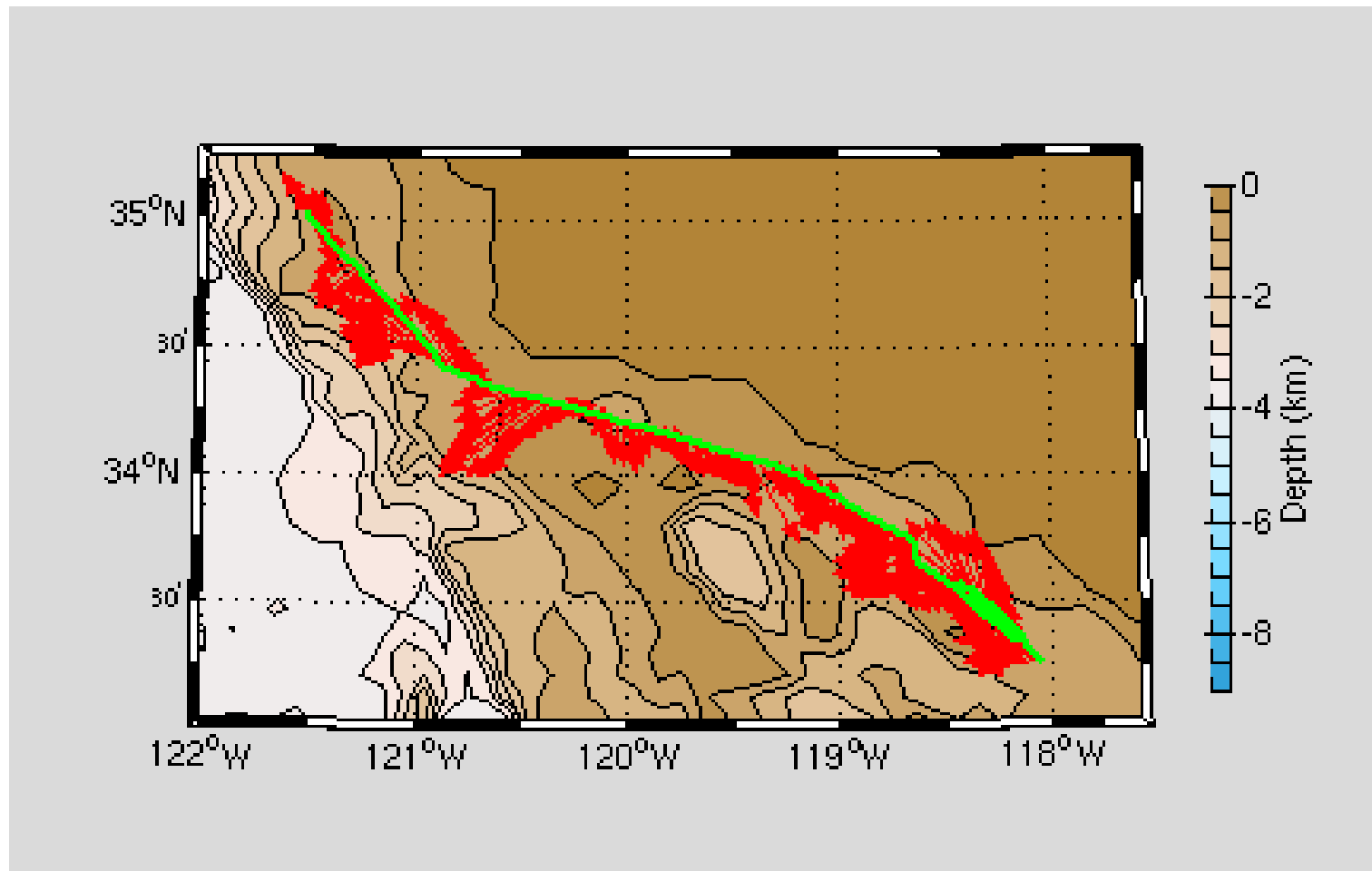
Examples of error in transducer angle follow...

Calibration: angle error -3.6deg



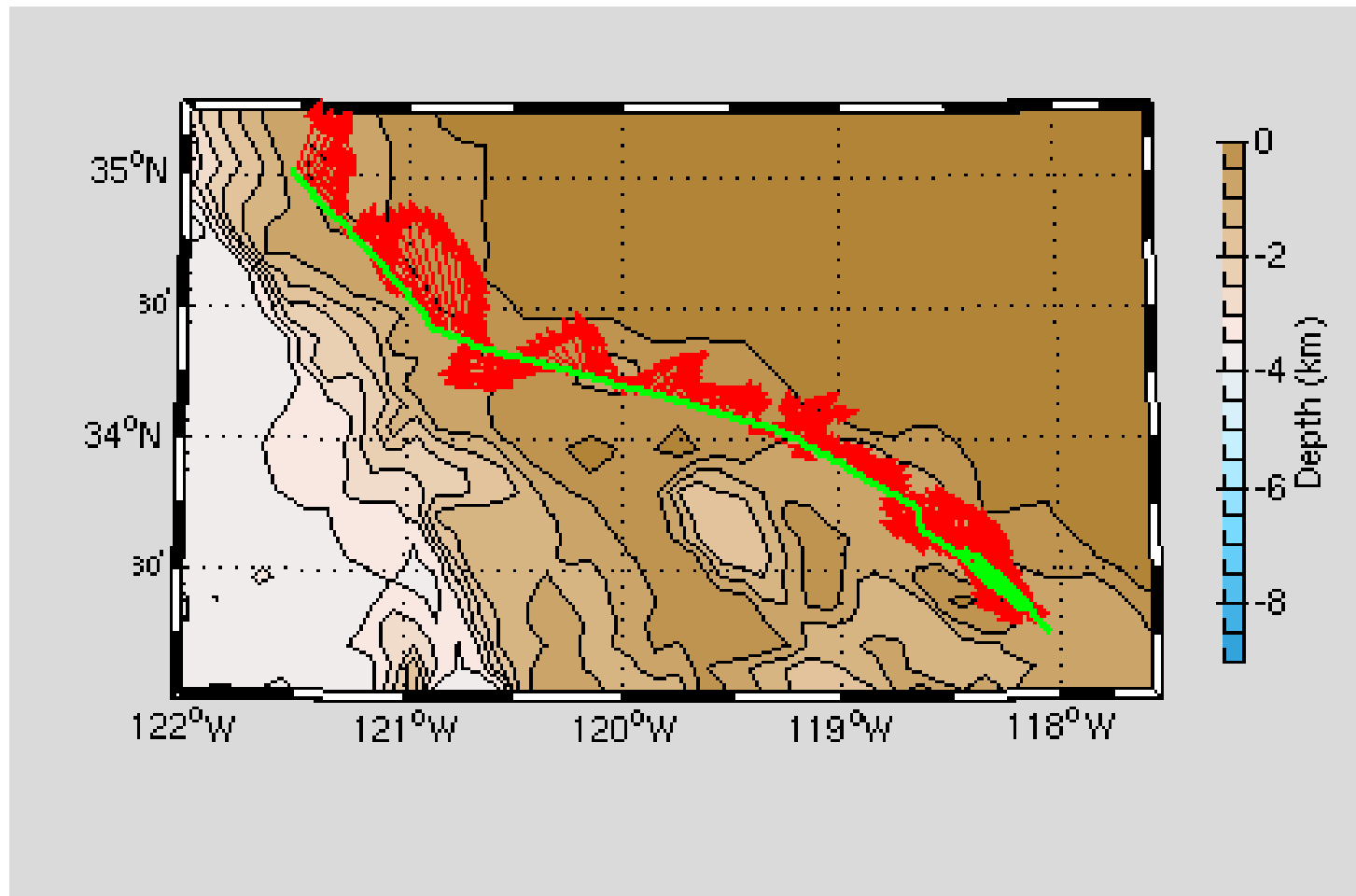
71: Things go wrong (angle, constant error)

Calibration: angle error -1.6



72: Things go wrong (angle, constant error)

Calibration: angle error 0.4



73: Things go wrong (angle, constant error)

Symptom = Cross-Track Error
Cause = incorrect **angle applied**

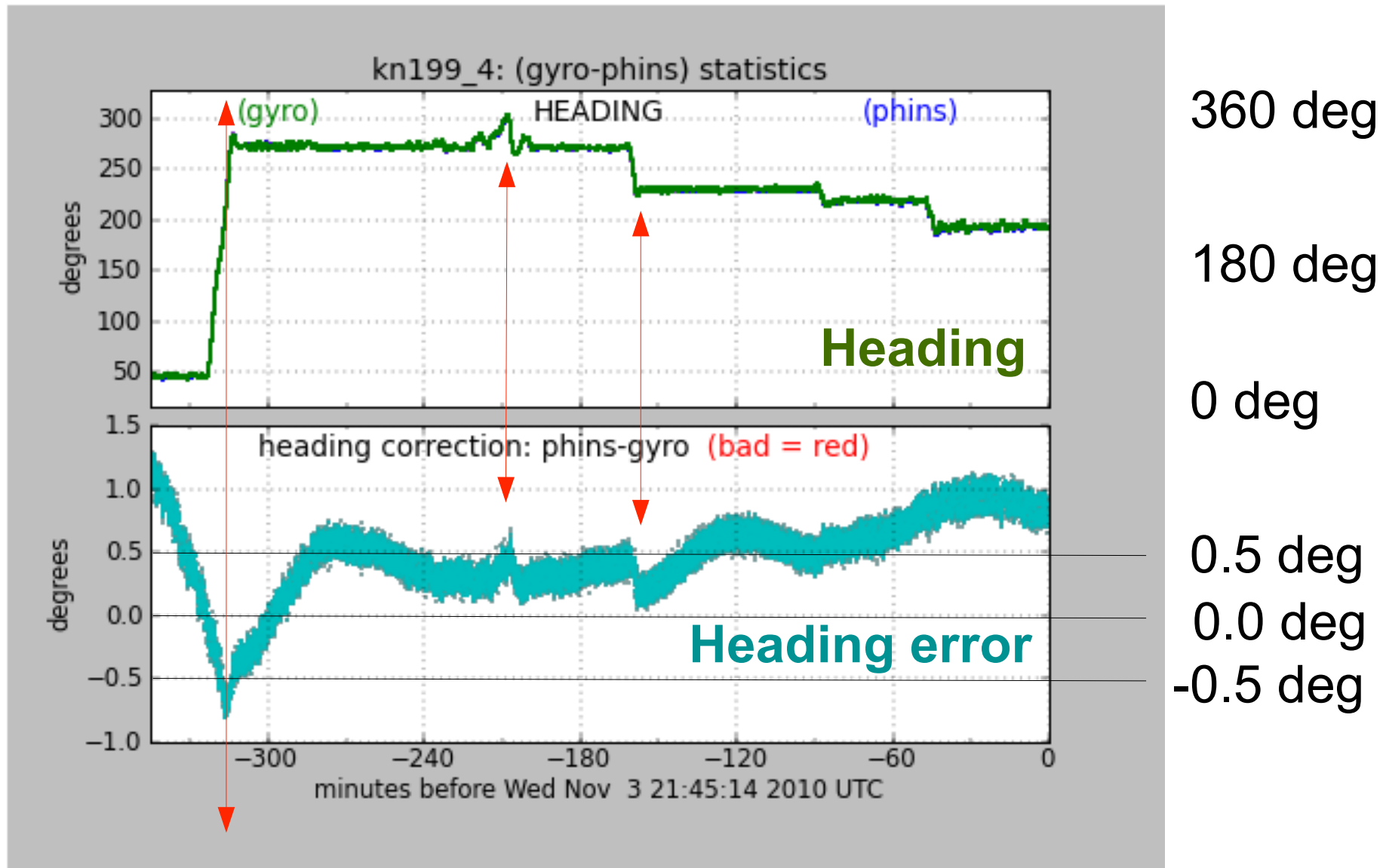
Angle applied comes from

Heading, which may be in error by

- A constant offset
- A **time-dependent offset**

Example follows ...

Phins-Gyro difference varies with time

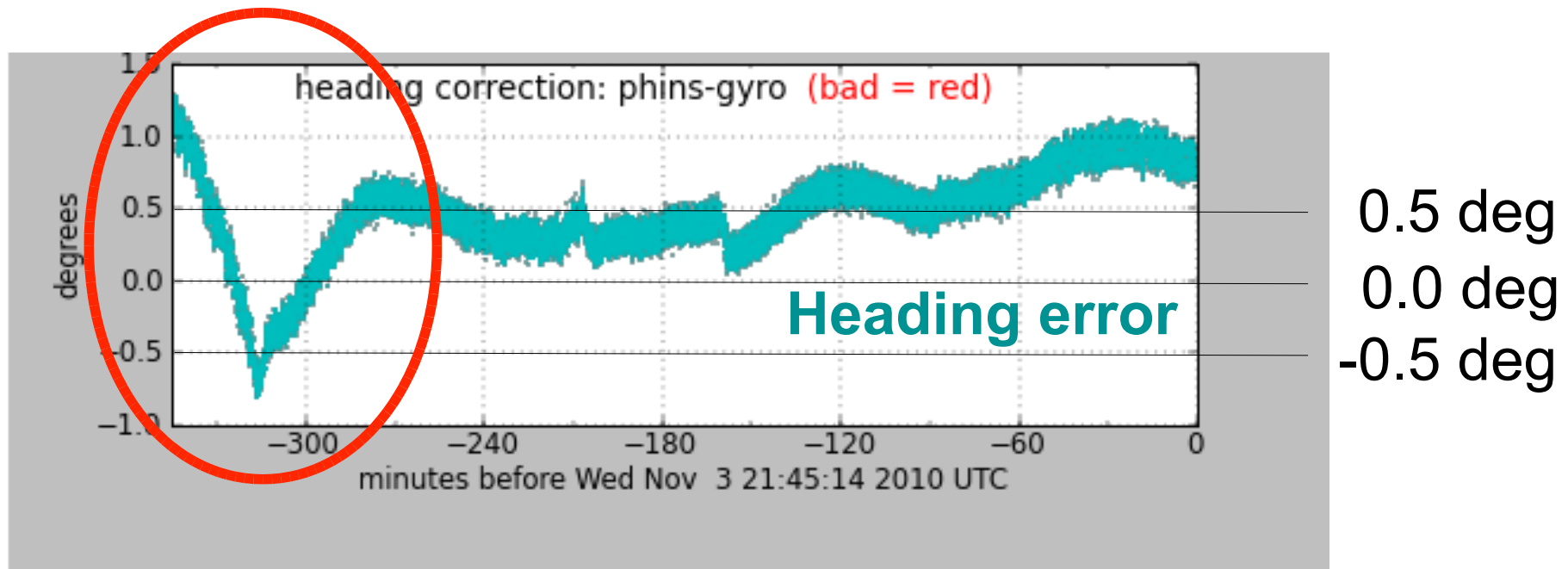


Changes in ship's heading affect heading error

Effect of Time-Dependent Heading Error on Ocean Velocities

1 degree error in heading means:

- 0.1m/s error in ocean velocity
- in the cross-track direction



Changes in ship's heading affect heading error

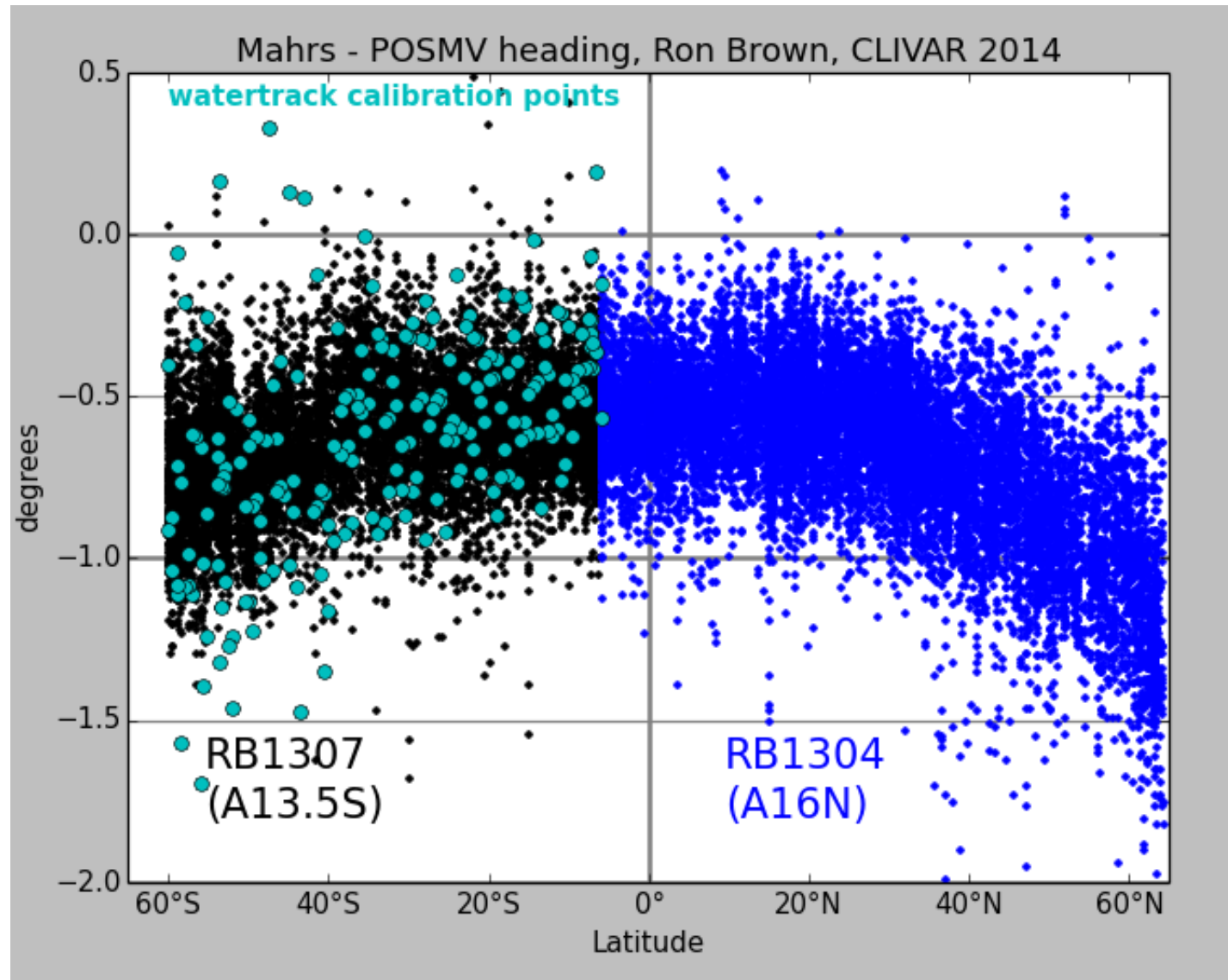
Heading error with latitude

MAHRS

- reliable
- not accurate

POSMV

- should be accurate
- but has glitches
- still good enough to show the error in MAHRS over latitude



What can go wrong in the ocean velocities

(1) Cross-track error:

- recovery requires accurate heading
- could be related to bad transducer angle

(2) Along-track error:

- may indicate a serious problem
- recovery may be possible, incomplete or ambiguous

(3) Transition/maneuvering error

- Lag or offset in time or space.
- might need to input the GPS-ADCP offset

(4) Depth-dependent bias

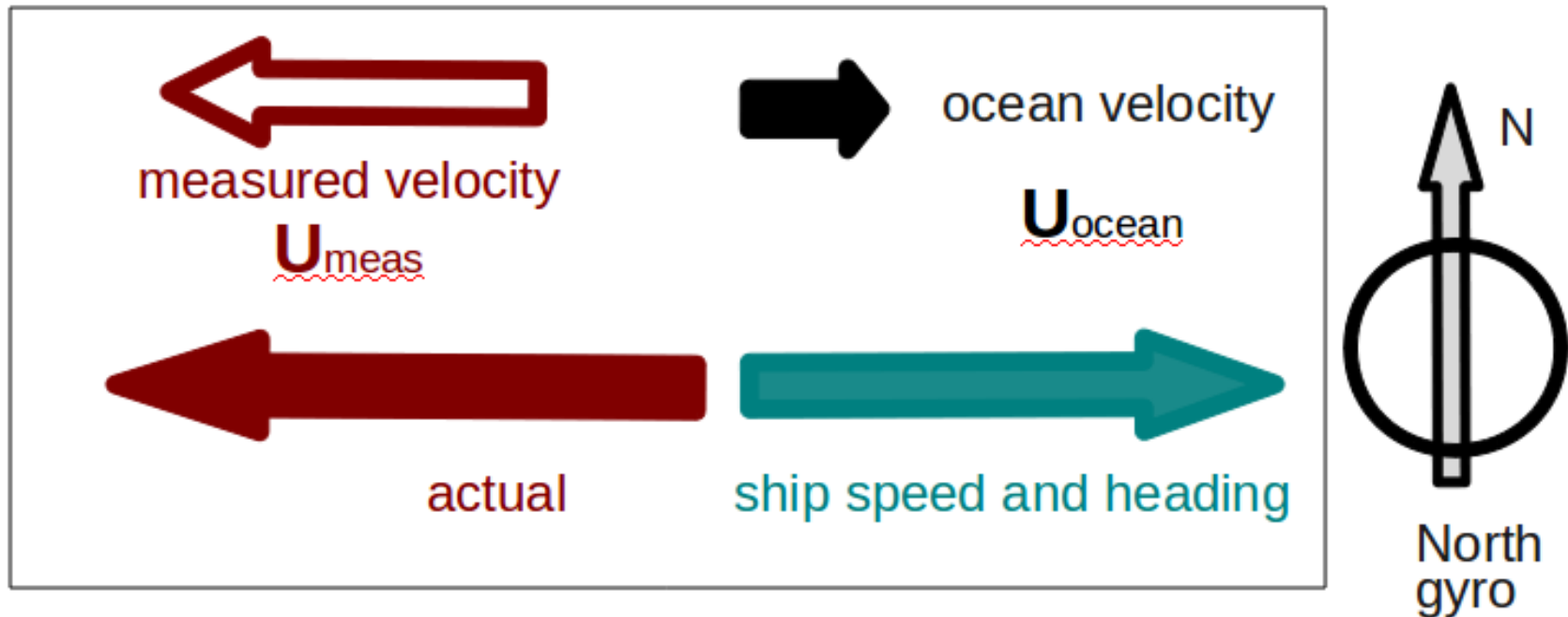
- Surface along-track bias: ringing
- Surface? Deep? Could be electrical noise, could be acoustic

Examples of along-track error

- Acoustic interference
- Underway bias (bad weather)
- Scale factor (WH300 soundspeed correction)

Along-track Error

Bias towards zero in measured velocity
Alongtrack bias in ocean velocity

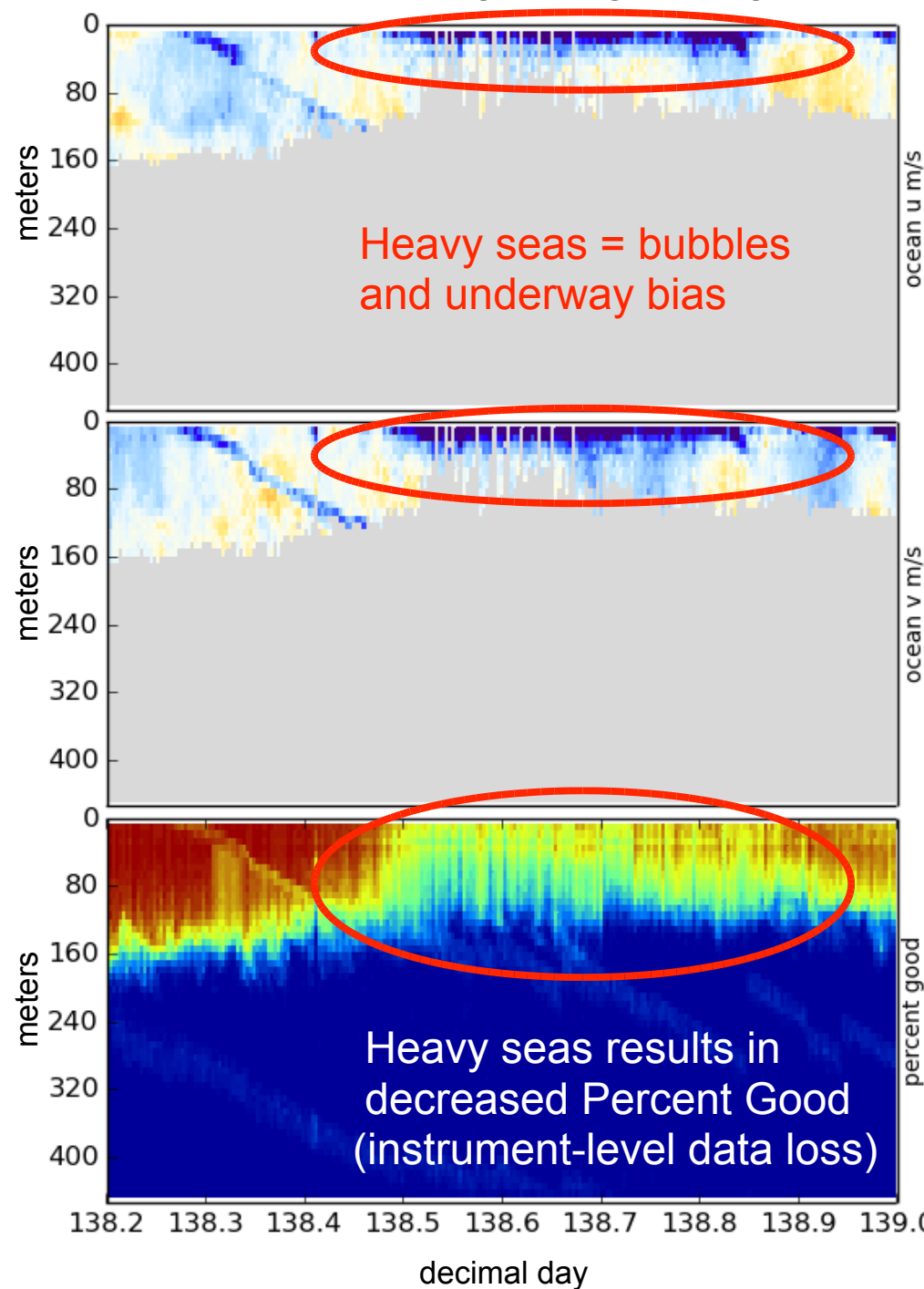


Examples of along-track error

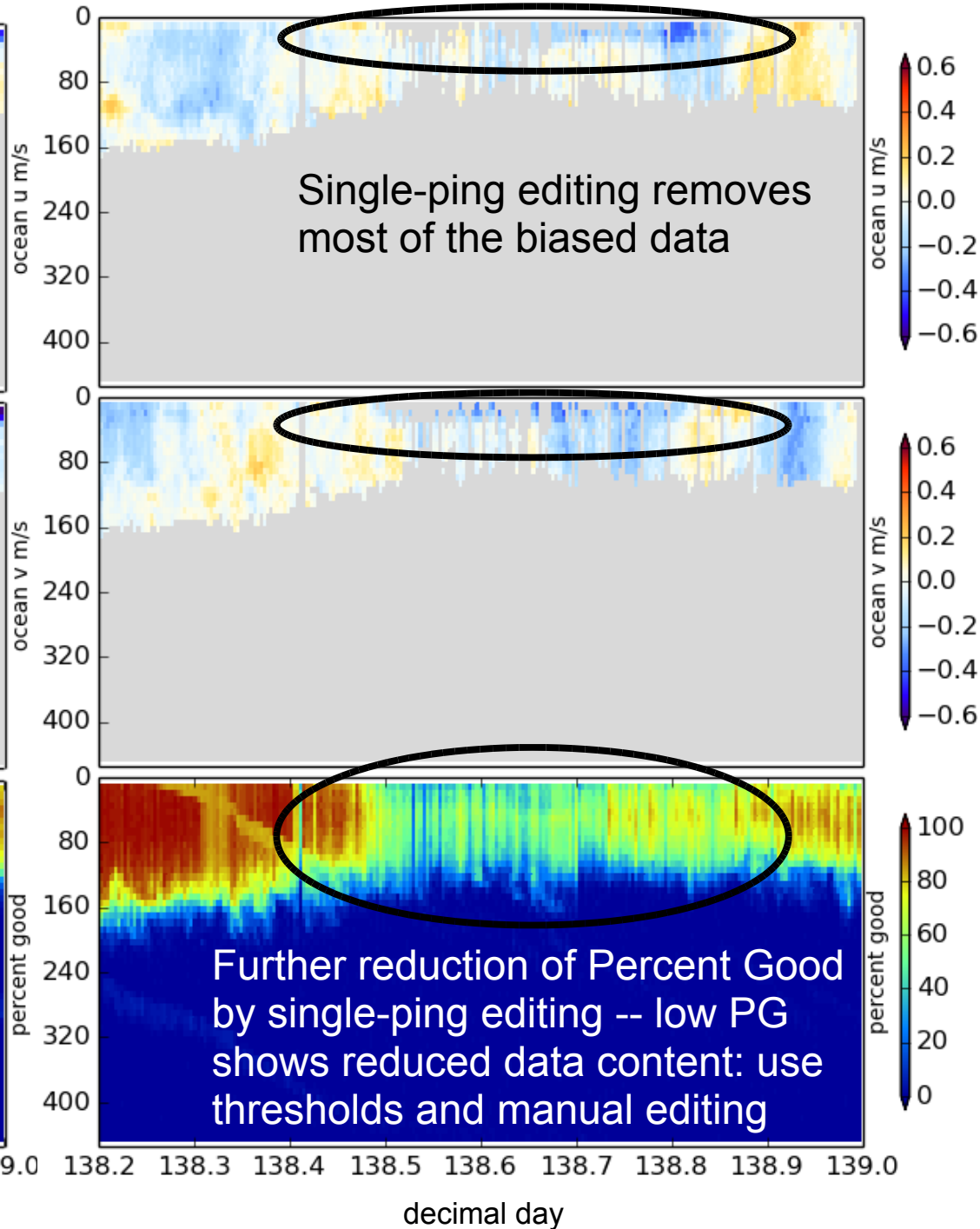
- Acoustic interference
- Underway bias (bad weather)
- Scale factor (NB150 soundspeed correction)

Bubbles and alongtrack bias

NO single-ping editing



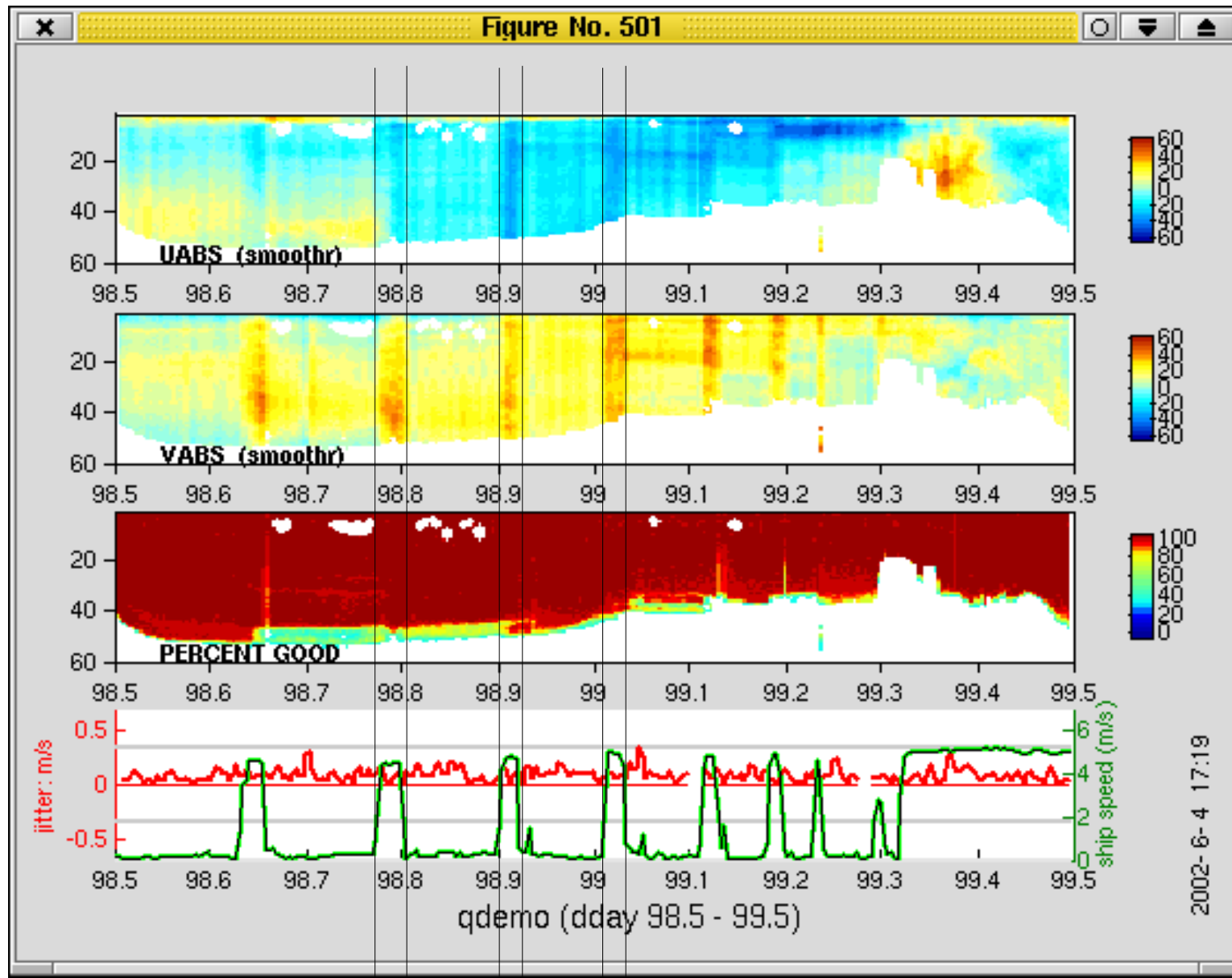
AFTER single-ping editing



Examples of along-track error

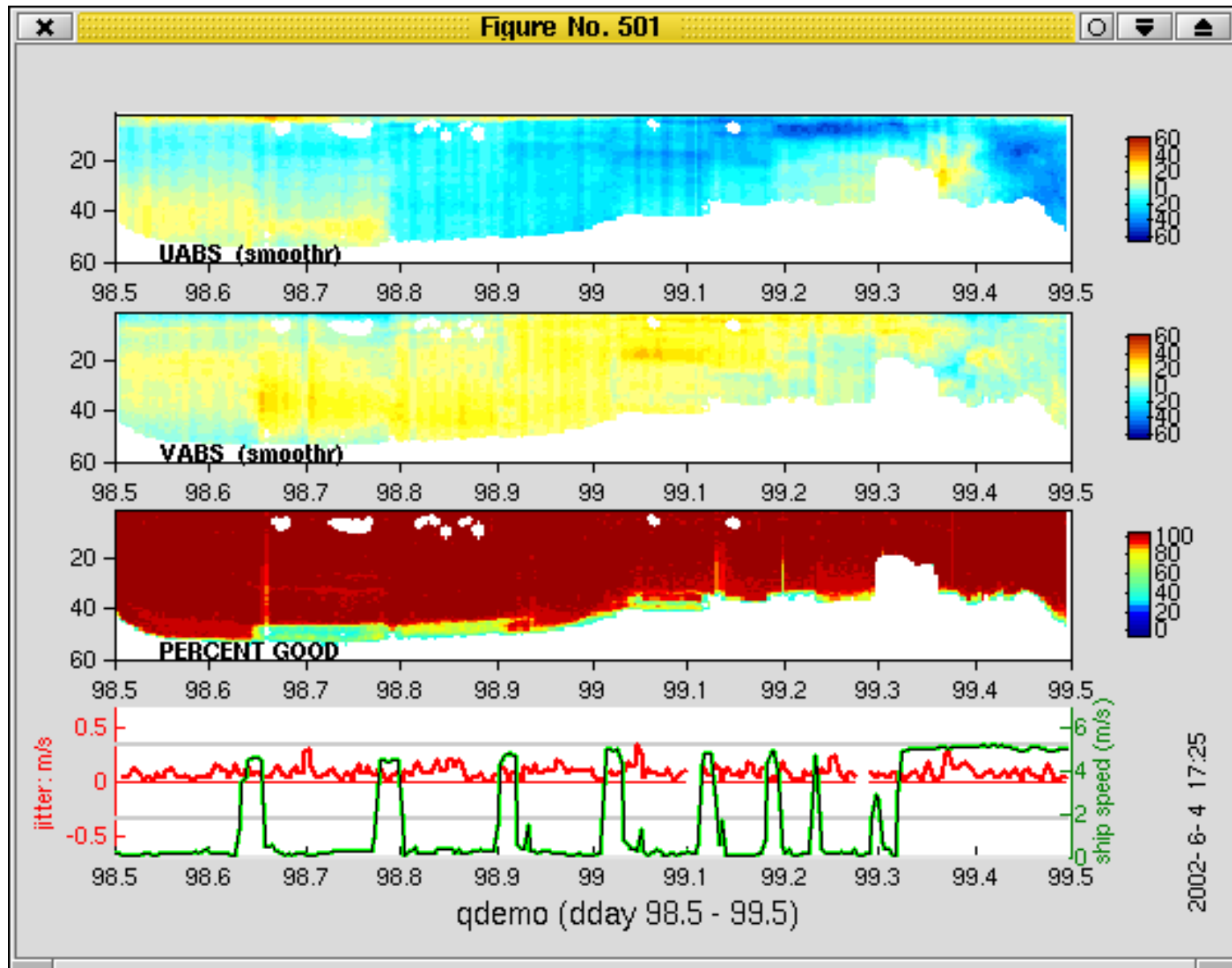
- Acoustic interference
- Underway bias (bad weather)
- Scale factor (NB150 soundspeed correction)

scale factor: alongtrack bias



84: Things go wrong (scale factor, before)

After scale factor applied



85: Things go wrong (scale factor, after)

What can go wrong in the data product

(1) Cross-track error:

- recovery requires accurate heading
- could be related to bad transducer angle

(2) Along-track error:

- may indicate a serious problem
- recovery may be possible, incomplete or ambiguous

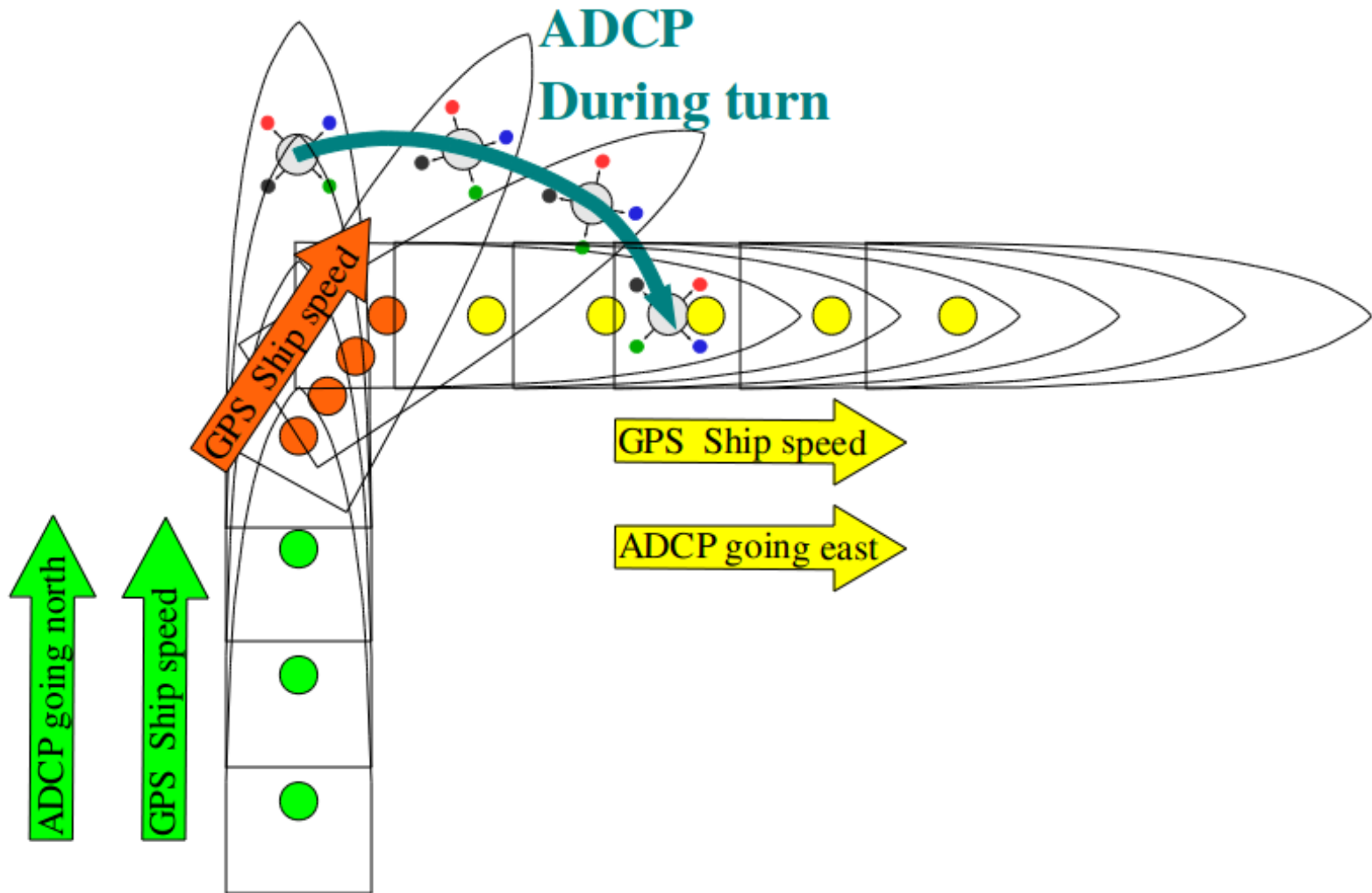
(3) Transition/maneuvering error

- Lag or offset in time or space.
- might need to input the GPS-ADCP offset

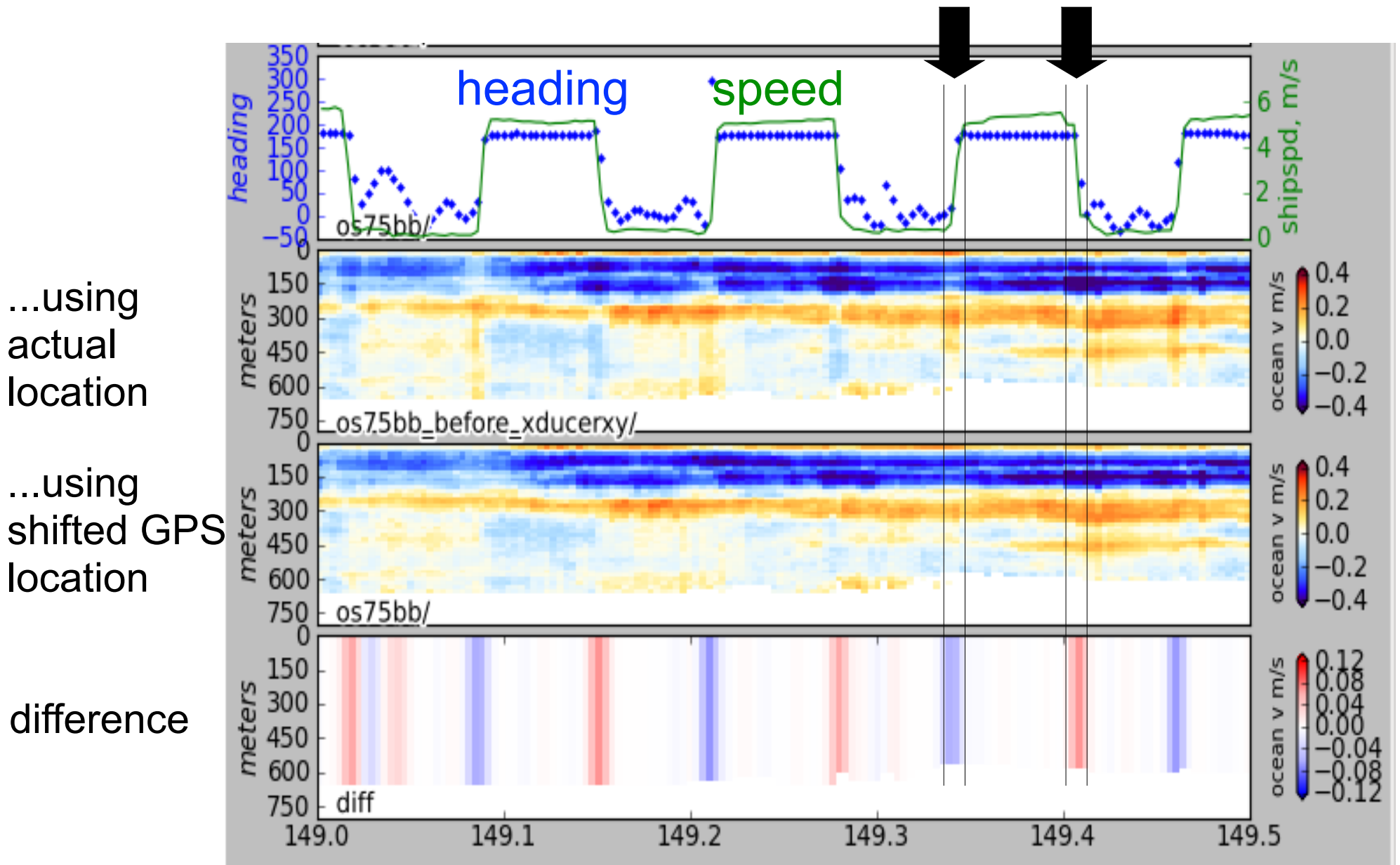
(4) Depth-dependent bias

- Surface along-track bias: ringing
- Surface? Deep? Could be electrical noise, could be acoustic

Example: offset between ADCP and GPS creates an artifact during maneuvering



Transducer offset from GPS--error occurs: **transition** between on-station and underway



...using
actual
location

...using
shifted GPS
location

difference

Summary

(1) Cross-track error:

- 1deg angle error → 10cm/s crosstrack velocity

(2) Along-track error:

- may indicate a serious problem
- recovery may be possible, incomplete or ambiguous

(3) Transition/maneuvering error

- Lag or offset in time or space.
- correct the GPS-ADCP offset

(4) Depth-dependent bias

- Surface along-track bias: ringing
- Surface? Deep? Could be electrical noise, could be acoustic